

Conflict-Driven Clause Learning

Current Trends in AI

Bart Bogaerts

March 13, 2020



ARTIFICIAL
INTELLIGENCE
RESEARCH GROUP

THANKS

- ▶ Many slides provided by Joao Marques Silva
- ▶ Material of a SAT/SMT summer school <http://satsmt2013.ics.aalto.fi/slides/Marques-Silva.pdf>
- ▶ Forms the basis of *Joao Marques-Silva, Sharad Malik: Propositional SAT Solving. Handbook of Model Checking 2018: 247-275*

OVERVIEW

- ▶ The SAT problem
- ▶ DPLL (1962)
- ▶ CDCL (1996)
- ▶ What's hot in SAT?
- ▶ Tentacles of CDCL

The SAT problem



ARTIFICIAL
INTELLIGENCE
RESEARCH GROUP

THE SUCCESS OF SAT

- ▶ Given a formula in propositional logic (in CNF), decide whether it is satisfiable

THE SUCCESS OF SAT

- ▶ Given a formula in propositional logic (in CNF), decide whether it is satisfiable
- ▶ Well-known NP-complete decision problem [C71]

THE SUCCESS OF SAT

- ▶ Given a formula in propositional logic (in CNF), decide whether it is satisfiable
- ▶ Well-known NP-complete decision problem [C71]
- ▶ In practice, SAT is a success story of Computer Science
 - ▶ Hundreds (even more?) of practical applications

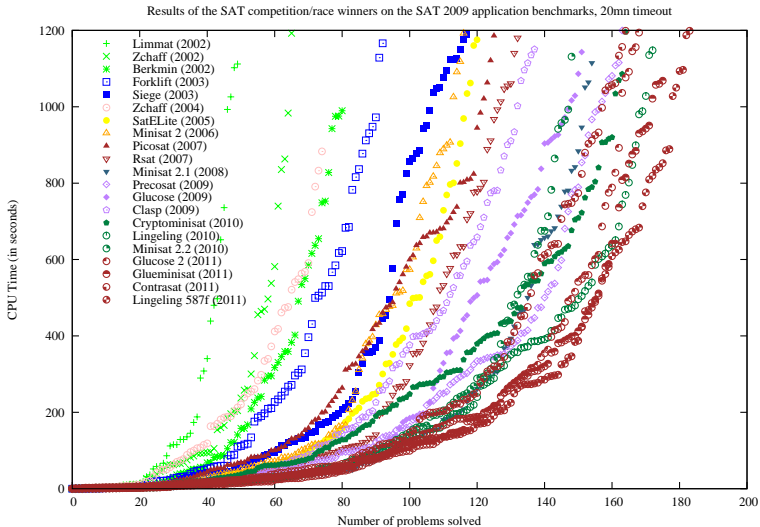
THE SUCCESS OF SAT

- ▶ Given a formula in propositional logic (in CNF), decide whether it is satisfiable
- ▶ Well-known NP-complete decision problem [C71]
- ▶ In practice, SAT is a success story of Computer Science
 - ▶ Hundreds (even more?) of practical applications



SAT SOLVER IMPROVEMENT

[Source: Le Berre&Biere 2011]



PRELIMINARIES

- ▶ **Variables:** $w, x, y, z, a, b, c, \dots$
- ▶ **Literals:** $w, \bar{x}, \bar{y}, a, \dots$, but also $\neg w, \neg y, \dots$
- ▶ **Clauses:** disjunction of literals **or** set of literals
- ▶ **Formula:** conjunction of clauses **or** set of clauses
- ▶ **(Partial) assignment:** partial/total mapping from variables to $\{0, 1\}$
- ▶ **Model:** (partial) assignment such that at least one literal in every clause is true (**1**)
- ▶ Formula can be **SAT/UNSAT**

PRELIMINARIES

- ▶ **Variables:** $w, x, y, z, a, b, c, \dots$
- ▶ **Literals:** $w, \bar{x}, \bar{y}, a, \dots$, but also $\neg w, \neg y, \dots$
- ▶ **Clauses:** disjunction of literals **or** set of literals
- ▶ **Formula:** conjunction of clauses **or** set of clauses
- ▶ **(Partial) assignment:** partial/total mapping from variables to $\{0, 1\}$
- ▶ **Model:** (partial) assignment such that at least one literal in every clause is true (1)
- ▶ Formula can be **SAT/UNSAT**
- ▶ Example:

$$\mathcal{F} \triangleq (r) \wedge (\bar{r} \vee s) \wedge (\bar{w} \vee a) \wedge (\bar{x} \vee b) \wedge (\bar{y} \vee \bar{z} \vee c) \wedge (\bar{b} \vee \bar{c} \vee d)$$

- ▶ Example models:
 - ▶ $\{r, s, a, b, c, d\}$
 - ▶ $\{r, s, \bar{x}, y, \bar{w}, z, \bar{a}, b, c, d\}$

RESOLUTION

- ▶ Resolution rule:

[DP60,R65]

$$\frac{(\alpha \vee \mathbf{x}) \quad (\beta \vee \bar{\mathbf{x}})}{(\alpha \vee \beta)}$$

- ▶ Complete proof system for propositional logic

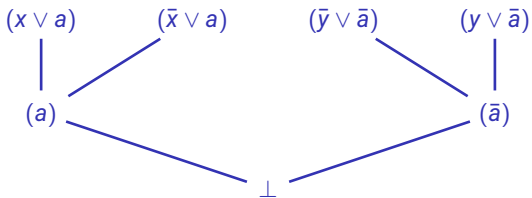
RESOLUTION

- ▶ Resolution rule:

[DP60,R65]

$$\frac{(\alpha \vee x) \quad (\beta \vee \bar{x})}{(\alpha \vee \beta)}$$

- ▶ Complete proof system for propositional logic



- ▶ Extensively used with (CDCL) SAT solvers

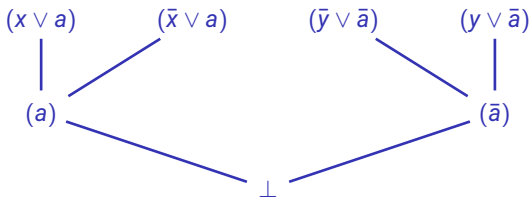
RESOLUTION

- ▶ Resolution rule:

[DP60,R65]

$$\frac{(\alpha \vee x) \quad (\beta \vee \bar{x})}{(\alpha \vee \beta)}$$

- ▶ Complete proof system for propositional logic



- ▶ Extensively used with (CDCL) SAT solvers
- ▶ Self-subsuming resolution (with $\alpha' \subseteq \alpha$):

[e.g. SP04,EB05]

$$\frac{(\alpha \vee x) \quad (\alpha' \vee \bar{x})}{(\alpha)}$$

- ▶ (α) subsumes $(\alpha \vee x)$

UNIT PROPAGATION

$$\begin{aligned}\mathcal{F} = & (r) \wedge (\bar{r} \vee s) \wedge \\ & (\bar{w} \vee a) \wedge (\bar{x} \vee \bar{a} \vee b) \\ & (\bar{y} \vee \bar{z} \vee c) \wedge (\bar{b} \vee \bar{c} \vee d)\end{aligned}$$

UNIT PROPAGATION

$$\begin{aligned}\mathcal{F} = & (r) \wedge (\bar{r} \vee s) \wedge \\ & (\bar{w} \vee a) \wedge (\bar{x} \vee \bar{a} \vee b) \\ & (\bar{y} \vee \bar{z} \vee c) \wedge (\bar{b} \vee \bar{c} \vee d)\end{aligned}$$

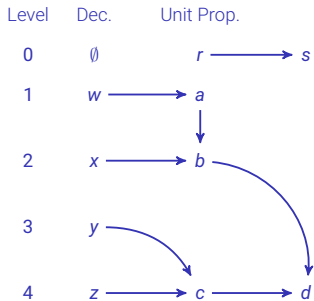
► Decisions / Variable Branchings:

$$w = 1, x = 1, y = 1, z = 1$$

UNIT PROPAGATION

$$\begin{aligned}\mathcal{F} = & (r) \wedge (\bar{r} \vee s) \wedge \\ & (\bar{w} \vee a) \wedge (\bar{x} \vee \bar{a} \vee b) \\ & (\bar{y} \vee \bar{z} \vee c) \wedge (\bar{b} \vee \bar{c} \vee d)\end{aligned}$$

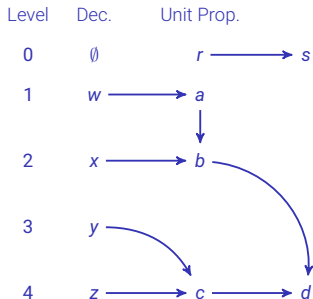
- Decisions / Variable Branchings:
 $w = 1, x = 1, y = 1, z = 1$



UNIT PROPAGATION

$$\begin{aligned}\mathcal{F} = & (r) \wedge (\bar{r} \vee s) \wedge \\ & (\bar{w} \vee a) \wedge (\bar{x} \vee \bar{a} \vee b) \\ & (\bar{y} \vee \bar{z} \vee c) \wedge (\bar{b} \vee \bar{c} \vee d)\end{aligned}$$

- ▶ Decisions / Variable Branchings:
 $w = 1, x = 1, y = 1, z = 1$



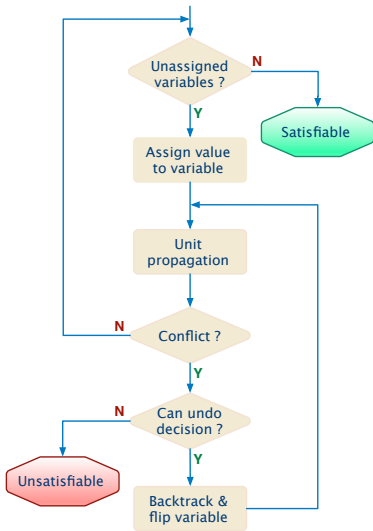
- ▶ Additional definitions:
 - ▶ **Antecedent** (or **reason**) of an implied assignment
 - ▶ $(\bar{b} \vee \bar{c} \vee d)$ for d
 - ▶ Associate assignment with decision levels
 - ▶ $w = 1@1, x = 1@2, y = 1@3, z = 1@4$
 - ▶ $r = 1@0, d = 1@4, \dots$

DPLL

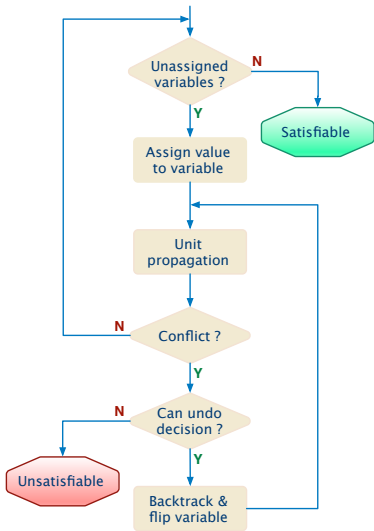


ARTIFICIAL
INTELLIGENCE
RESEARCH GROUP

THE DPLL ALGORITHM

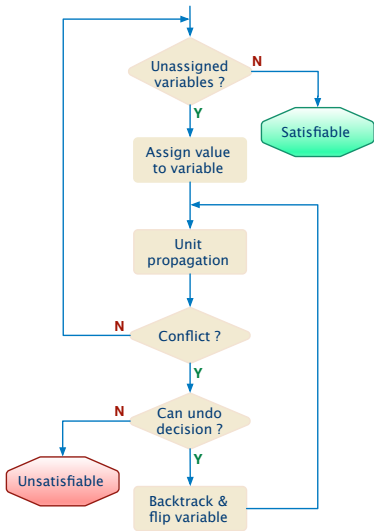


THE DPLL ALGORITHM



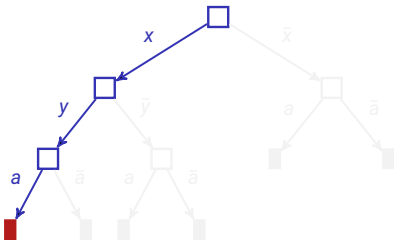
$$\mathcal{F} = (x \vee y) \wedge (a \vee b) \wedge (\bar{a} \vee b) \wedge (a \vee \bar{b}) \wedge (\bar{a} \vee \bar{b})$$

THE DPLL ALGORITHM



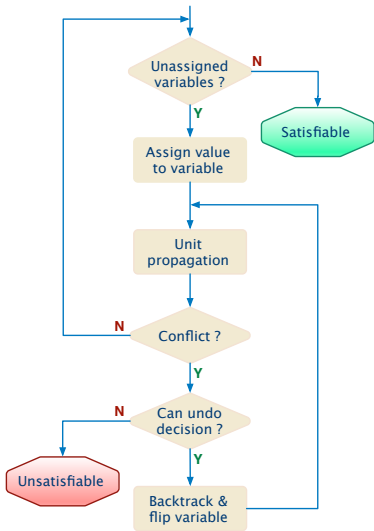
$$\mathcal{F} = (x \vee y) \wedge (a \vee b) \wedge (\bar{a} \vee b) \wedge (a \vee \bar{b}) \wedge (\bar{a} \vee \bar{b})$$

Level	Dec.	Unit Prop.
0	\emptyset	
1	x	
2	y	
3	a	$a \rightarrow b \rightarrow \perp$



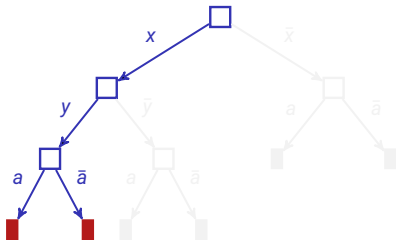
► Optional: pure literal rule

THE DPLL ALGORITHM



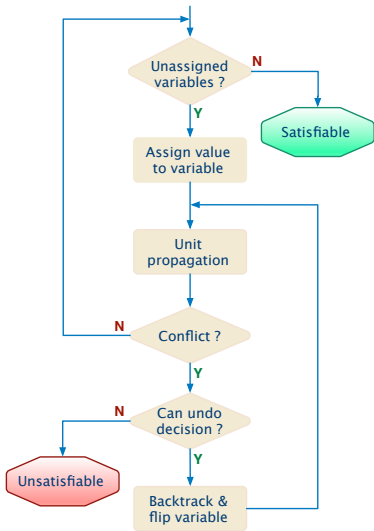
$$\mathcal{F} = (x \vee y) \wedge (a \vee b) \wedge (\bar{a} \vee b) \wedge (a \vee \bar{b}) \wedge (\bar{a} \vee \bar{b})$$

Level	Dec.	Unit Prop.
0	\emptyset	
1	x	
2	y	
3	\bar{a}	$\bar{b} \rightarrow \perp$



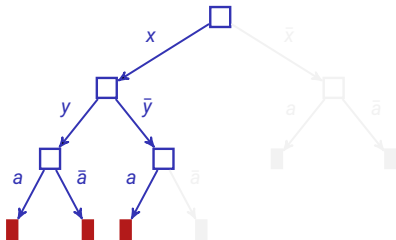
► Optional: pure literal rule

THE DPLL ALGORITHM



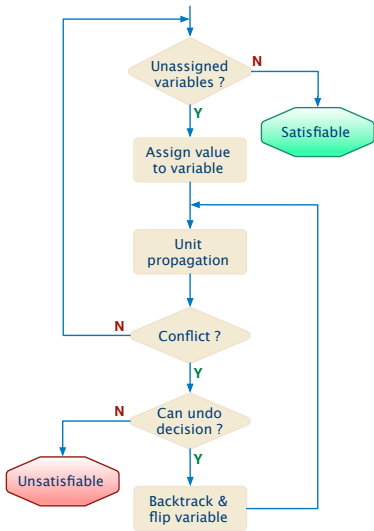
$$\mathcal{F} = (x \vee y) \wedge (a \vee b) \wedge (\bar{a} \vee b) \wedge (a \vee \bar{b}) \wedge (\bar{a} \vee \bar{b})$$

Level	Dec.	Unit Prop.
0	\emptyset	
1	x	
2	\bar{y}	
3	$a \longrightarrow b \longrightarrow \perp$	



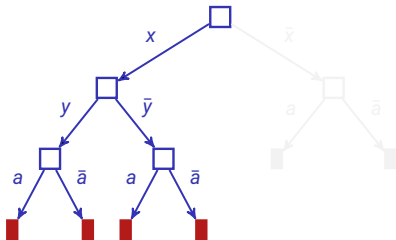
► Optional: pure literal rule

THE DPLL ALGORITHM



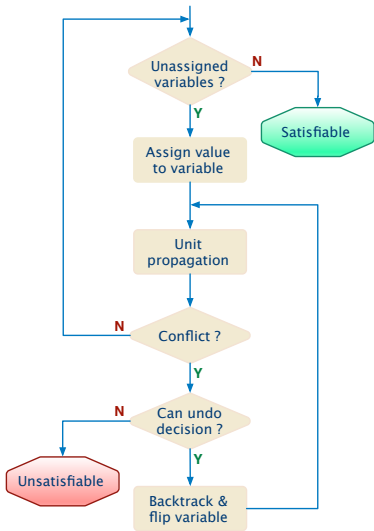
$$\mathcal{F} = (x \vee y) \wedge (a \vee b) \wedge (\bar{a} \vee b) \wedge (a \vee \bar{b}) \wedge (\bar{a} \vee \bar{b})$$

Level	Dec.	Unit Prop.
0	\emptyset	
1	x	
2	\bar{y}	
3	\bar{a}	$\bar{b} \rightarrow \perp$



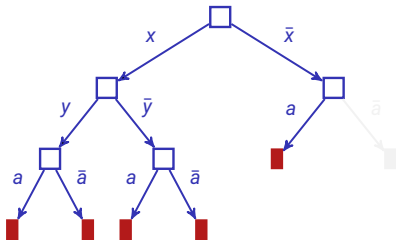
► Optional: pure literal rule

THE DPLL ALGORITHM



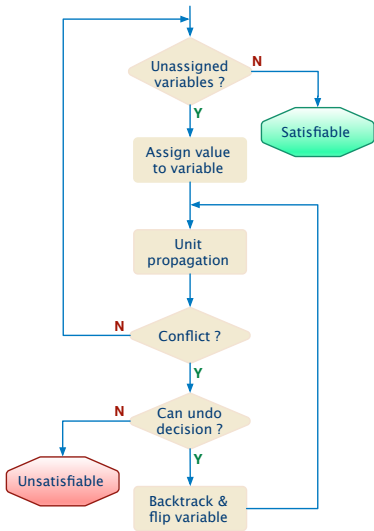
$$\mathcal{F} = (x \vee y) \wedge (a \vee b) \wedge (\bar{a} \vee b) \wedge (a \vee \bar{b}) \wedge (\bar{a} \vee \bar{b})$$

Level	Dec.	Unit Prop.
0	\emptyset	
1	$\bar{x} \longrightarrow y$	
2	$a \longrightarrow b \longrightarrow \perp$	



► Optional: pure literal rule

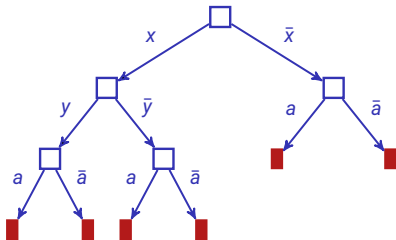
THE DPLL ALGORITHM



$$\mathcal{F} = (x \vee y) \wedge (a \vee b) \wedge (\bar{a} \vee b) \wedge (a \vee \bar{b}) \wedge (\bar{a} \vee \bar{b})$$

Level	Dec.	Unit Prop.
0	\emptyset	
1	$\bar{x} \longrightarrow y$	
2	$\bar{a} \longrightarrow \bar{b}$	\perp

A curved arrow points from the \bar{b} in the second row to the \perp in the third row, indicating a conflict.



► Optional: pure literal rule

CDCL

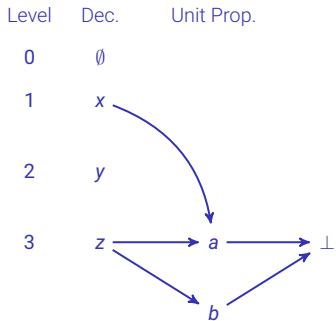


ARTIFICIAL
INTELLIGENCE
RESEARCH GROUP

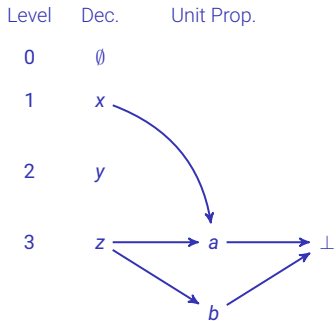
WHAT IS A CDCL SAT SOLVER?

- ▶ Extend DPLL SAT solver with: [DP60,DLL62]
 - ▶ Clause learning & non-chronological backtracking [MSS96,BS97,Z97]
 - ▶ Exploit UIPs [MSS96,SSS12]
 - ▶ Minimize learned clauses [SB09,VG09]
 - ▶ Opportunistically delete clauses [MSS96,MSS99,GN02]
 - ▶ Search restarts [GSK98,BMS00,H07,B08]
 - ▶ Lazy data structures
 - ▶ Watched literals [MMZZM01]
 - ▶ Conflict-guided branching
 - ▶ Lightweight branching heuristics [MMZZM01]
 - ▶ Phase saving [PD07]
 - ▶ ...

CLAUSE LEARNING

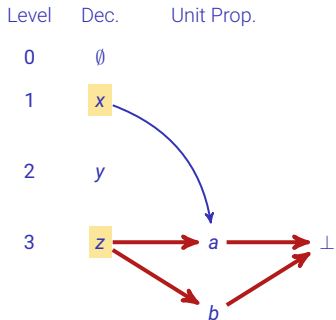


CLAUSE LEARNING



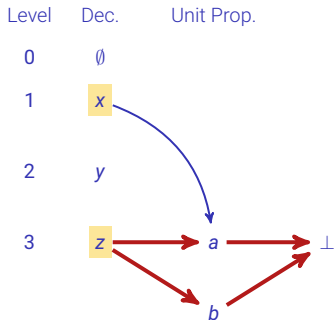
► Analyze conflict

CLAUSE LEARNING



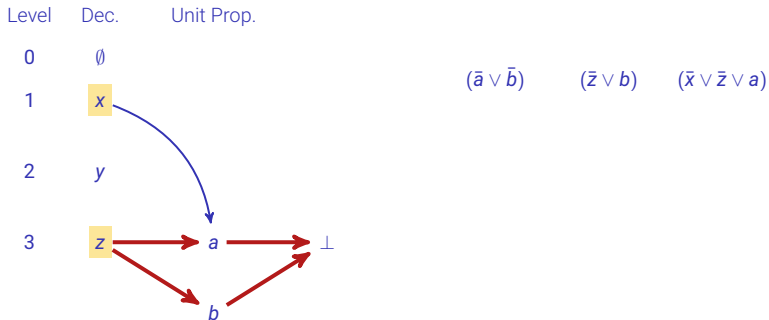
- ▶ Analyze conflict
 - ▶ Reasons: x and z
 - ▶ Decision variable & literals assigned at lower decision levels

CLAUSE LEARNING



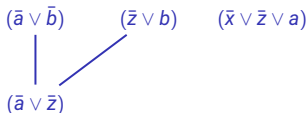
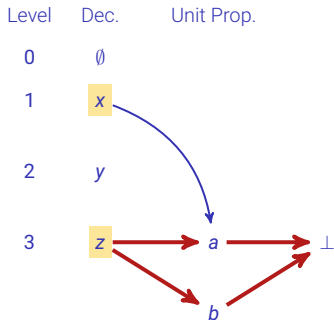
- ▶ Analyze conflict
 - ▶ Reasons: x and z
 - ▶ Decision variable & literals assigned at lower decision levels
 - ▶ Create **new** clause: $(\bar{x} \vee \bar{z})$

CLAUSE LEARNING



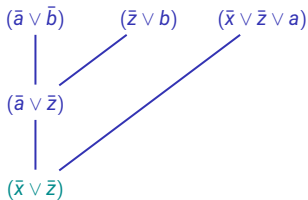
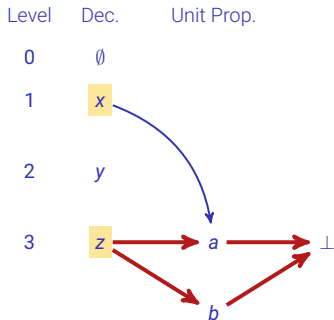
- ▶ Analyze conflict
 - ▶ Reasons: x and z
 - ▶ Decision variable & literals assigned at lower decision levels
 - ▶ Create **new** clause: $(\bar{x} \vee \bar{z})$
- ▶ Can relate **clause learning** with resolution

CLAUSE LEARNING



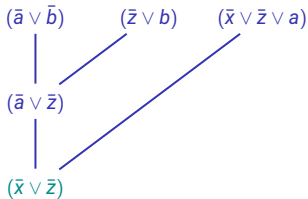
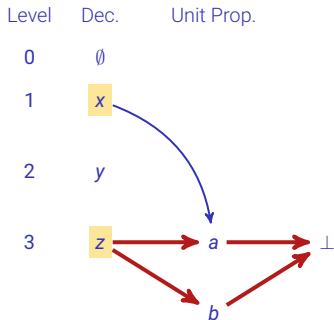
- ▶ Analyze conflict
 - ▶ Reasons: x and z
 - ▶ Decision variable & literals assigned at lower decision levels
 - ▶ Create **new** clause: $(\bar{x} \vee \bar{z})$
- ▶ Can relate **clause learning** with resolution

CLAUSE LEARNING



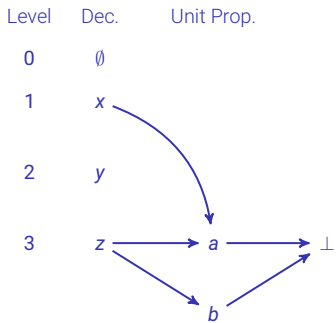
- ▶ Analyze conflict
 - ▶ Reasons: x and z
 - ▶ Decision variable & literals assigned at lower decision levels
 - ▶ Create **new** clause: $(\bar{x} \vee \bar{z})$
- ▶ Can relate **clause learning** with resolution

CLAUSE LEARNING

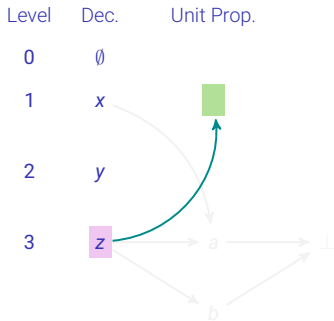


- ▶ Analyze conflict
 - ▶ Reasons: x and z
 - ▶ Decision variable & literals assigned at lower decision levels
 - ▶ Create **new** clause: $(\bar{x} \vee \bar{z})$
- ▶ Can relate **clause learning** with resolution
 - ▶ **Learned clauses** result from (**selected**) resolution operations

CLAUSE LEARNING – AFTER BRACKTRACKING

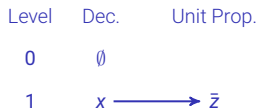
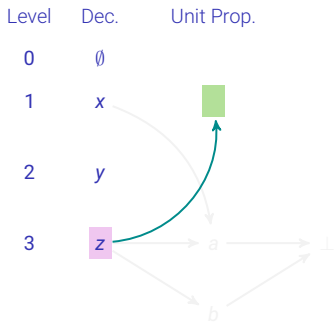


CLAUSE LEARNING – AFTER BRACKTRACKING



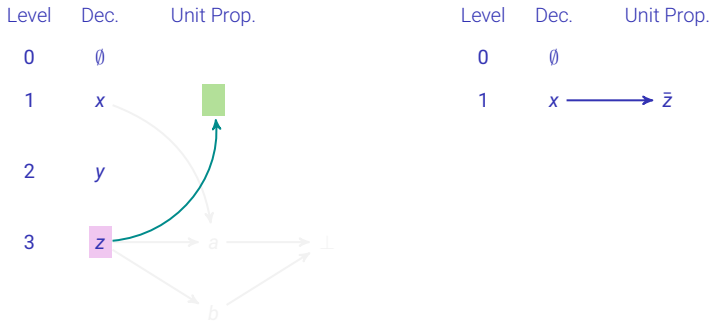
- ▶ Clause $(\bar{x} \vee \bar{z})$ is **asserting** at decision level 1

CLAUSE LEARNING – AFTER BRACKTRACKING



- ▶ Clause $(\bar{x} \vee \bar{z})$ is **asserting** at decision level 1

CLAUSE LEARNING – AFTER BRACKTRACKING

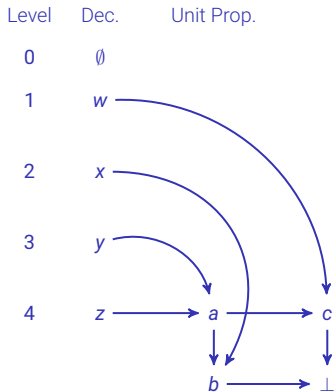


- ▶ Clause $(\bar{x} \vee \bar{z})$ is **asserting** at decision level 1
- ▶ Learned clauses are **always** asserting
- ▶ Backtracking differs from plain DPLL:
 - ▶ Always backtrack after a conflict

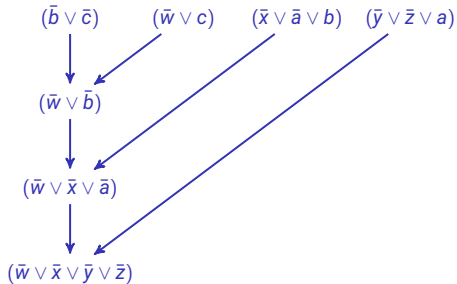
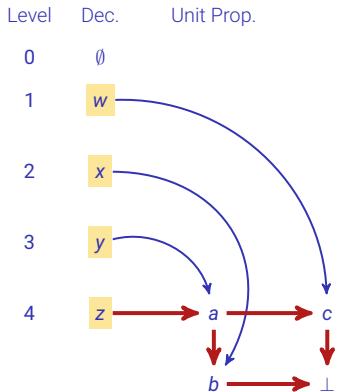
[MSS96,MSS99]

[MMZZM01]

UNIQUE IMPLICATION POINTS (UIPS)

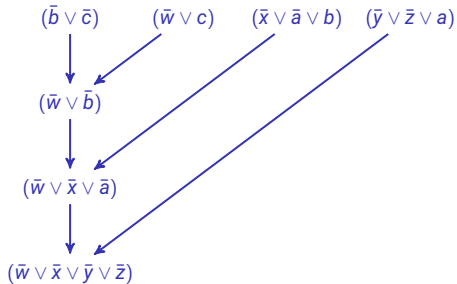
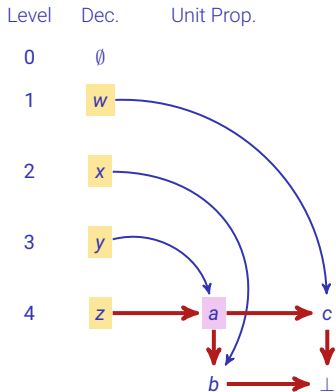


UNIQUE IMPLICATION POINTS (UIPS)



- Learn clause $(\bar{w} \vee \bar{x} \vee \bar{y} \vee \bar{z})$

UNIQUE IMPLICATION POINTS (UIPS)



- ▶ Learn clause $(\bar{w} \vee \bar{x} \vee \bar{y} \vee \bar{z})$
- ▶ But a is a UIP

UNIQUE IMPLICATION POINTS (UIPS)

Level Dec. Unit Prop.

0 \emptyset

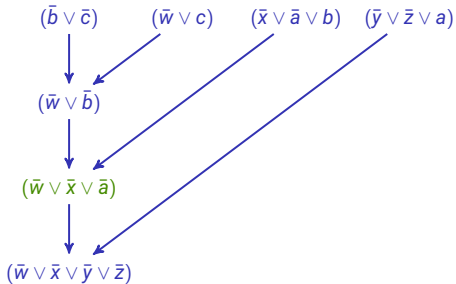
1 w

2 x

3 y

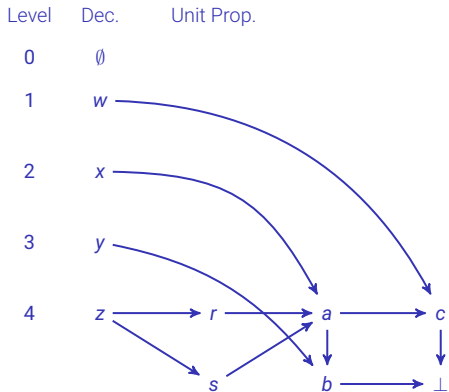
4 z

a c
 b \perp

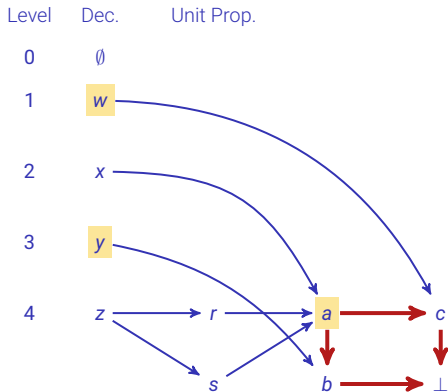


- ▶ Learn clause $(\bar{w} \vee \bar{x} \vee \bar{y} \vee \bar{z})$
- ▶ But a is a UIP
- ▶ Learn clause $(\bar{w} \vee \bar{x} \vee \bar{a})$

MULTIPLE UIPS



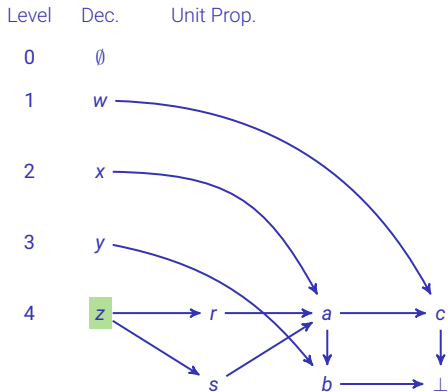
MULTIPLE UIPS



► First UIP:

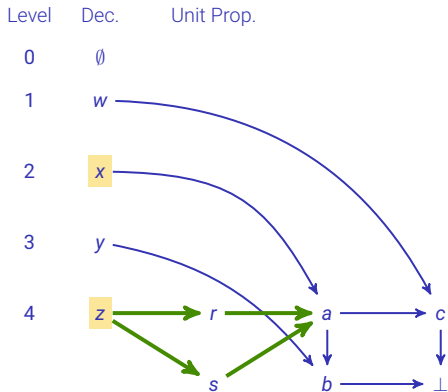
► Learn clause $(\bar{w} \vee \bar{y} \vee \bar{a})$

MULTIPLE UIPS



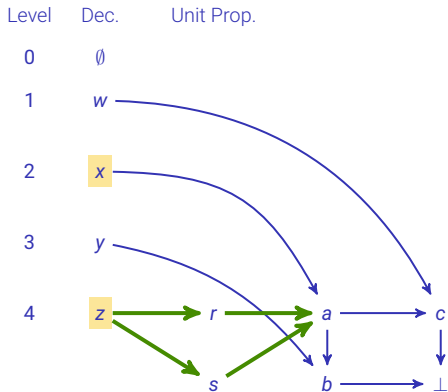
- ▶ First UIP:
 - ▶ Learn clause $(\bar{w} \vee \bar{y} \vee \bar{a})$
- ▶ But there can be more than 1 UIP

MULTIPLE UIPS



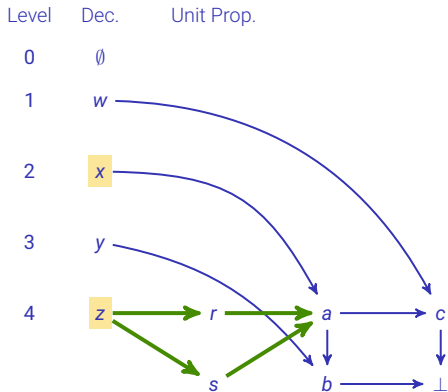
- ▶ First UIP:
 - ▶ Learn clause $(\bar{w} \vee \bar{y} \vee \bar{a})$
- ▶ But there can be more than 1 UIP
- ▶ Second UIP:
 - ▶ Learn clause $(\bar{x} \vee \bar{z} \vee a)$

MULTIPLE UIPS



- ▶ First UIP:
 - ▶ Learn clause $(\bar{w} \vee \bar{y} \vee \bar{a})$
- ▶ But there can be more than 1 UIP
- ▶ Second UIP:
 - ▶ Learn clause $(\bar{x} \vee \bar{z} \vee a)$
- ▶ In practice smaller clauses more effective
 - ▶ Compare with $(\bar{w} \vee \bar{x} \vee \bar{y} \vee \bar{z})$

MULTIPLE UIPS

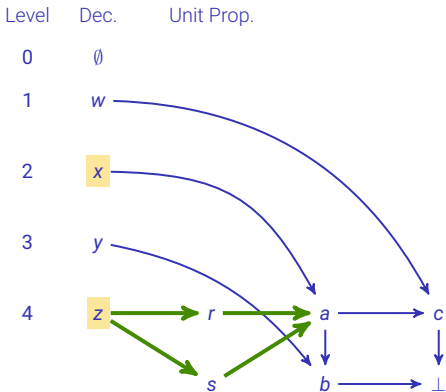


- ▶ First UIP:
 - ▶ Learn clause $(\bar{w} \vee \bar{y} \vee \bar{a})$
- ▶ But there can be more than 1 UIP
- ▶ Second UIP:
 - ▶ Learn clause $(\bar{x} \vee \bar{z} \vee a)$
- ▶ In practice smaller clauses more effective
 - ▶ Compare with $(\bar{w} \vee \bar{x} \vee \bar{y} \vee \bar{z})$

- ▶ Multiple UIPs proposed in GRASP
 - ▶ First UIP learning proposed in Chaff
- ▶ Not used in recent state of the art CDCL SAT solvers

[MSS96]
[MMZZM01]

MULTIPLE UIPS

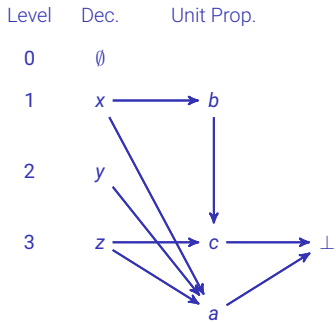


- ▶ First UIP:
 - ▶ Learn clause $(\bar{w} \vee \bar{y} \vee \bar{a})$
- ▶ But there can be more than 1 UIP
- ▶ Second UIP:
 - ▶ Learn clause $(\bar{x} \vee \bar{z} \vee a)$
- ▶ In practice smaller clauses more effective
 - ▶ Compare with $(\bar{w} \vee \bar{x} \vee \bar{y} \vee \bar{z})$

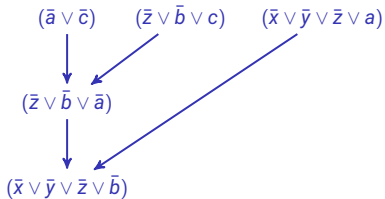
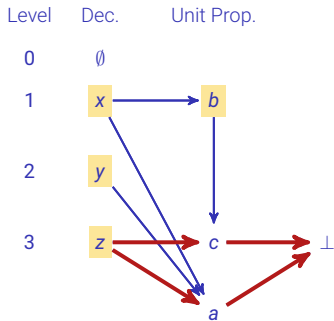
- ▶ Multiple UIPs proposed in GRASP
 - ▶ First UIP learning proposed in Chaff
- ▶ Not used in recent state of the art CDCL SAT solvers
- ▶ Recent results show it can be beneficial on current instances
[SSS12]

[MSS96]
[MMZZM01]

CLAUSE MINIMIZATION I

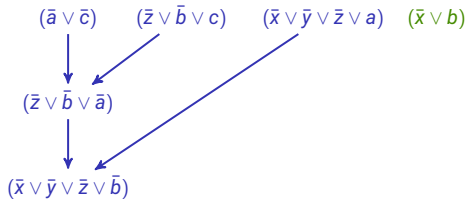
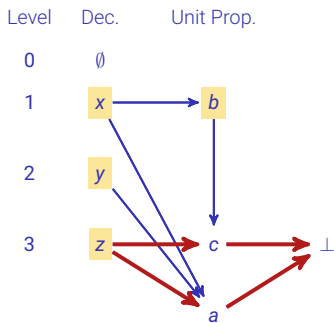


CLAUSE MINIMIZATION I



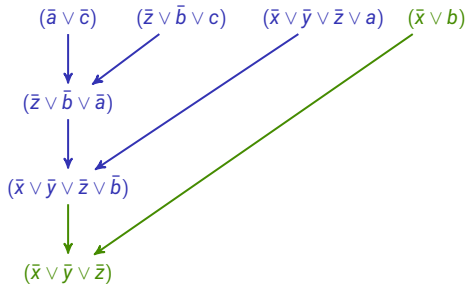
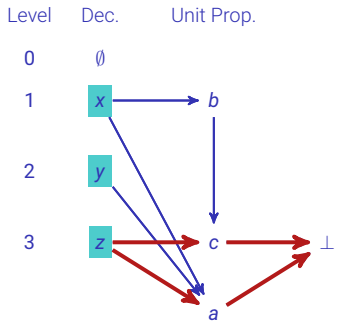
- Learn clause $(\bar{x} \vee \bar{y} \vee \bar{z} \vee \bar{b})$

CLAUSE MINIMIZATION I



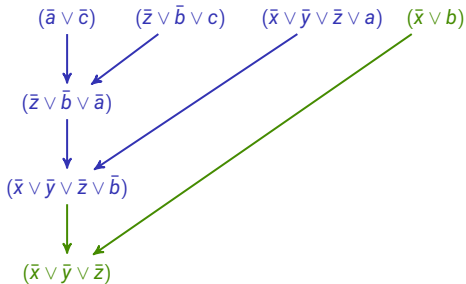
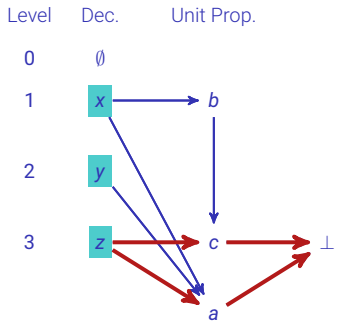
- ▶ Learn clause $(\bar{x} \vee \bar{y} \vee \bar{z} \vee \bar{b})$
- ▶ Apply self-subsuming resolution (i.e. **local minimization**) [SB09]

CLAUSE MINIMIZATION I



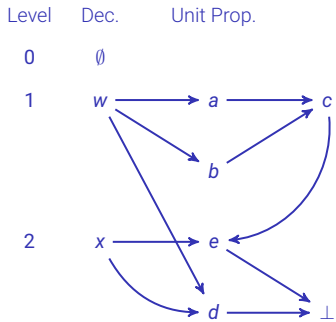
- ▶ Learn clause $(\bar{x} \vee \bar{y} \vee \bar{z} \vee \bar{b})$
- ▶ Apply self-subsuming resolution (i.e. **local minimization**)

CLAUSE MINIMIZATION I

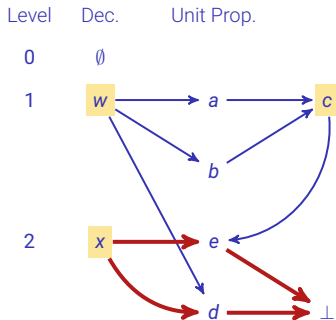


- ▶ Learn clause $(\bar{x} \vee \bar{y} \vee \bar{z} \vee \bar{b})$
- ▶ Apply self-subsuming resolution (i.e. **local minimization**)
- ▶ Learn clause $(\bar{x} \vee \bar{y} \vee \bar{z})$

CLAUSE MINIMIZATION II

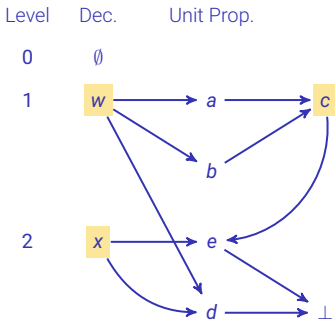


CLAUSE MINIMIZATION II



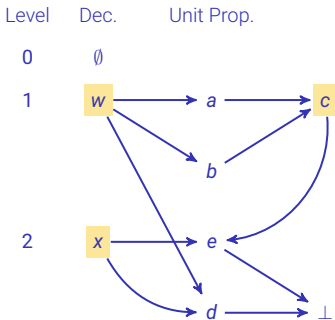
► Learn clause $(\bar{w} \vee \bar{x} \vee \bar{c})$

CLAUSE MINIMIZATION II



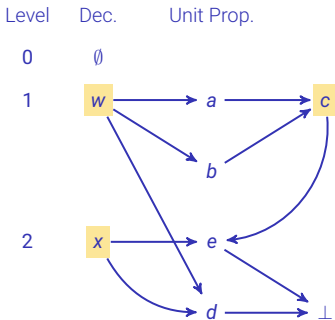
- ▶ Learn clause $(\bar{w} \vee \bar{x} \vee \bar{c})$
- ▶ **Cannot** apply self-subsuming resolution
 - ▶ Resolving with reason of c yields $(\bar{w} \vee \bar{x} \vee \bar{a} \vee \bar{b})$

CLAUSE MINIMIZATION II



- ▶ Learn clause $(\bar{w} \vee \bar{x} \vee \bar{c})$
- ▶ **Cannot** apply self-subsuming resolution
 - ▶ Resolving with reason of c yields $(\bar{w} \vee \bar{x} \vee \bar{a} \vee \bar{b})$
- ▶ Can apply **recursive minimization**

CLAUSE MINIMIZATION II

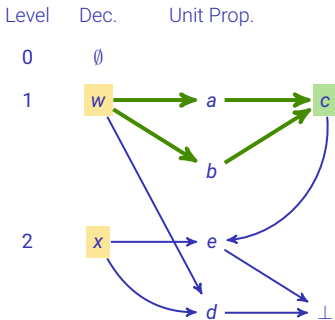


- ▶ Learn clause ~~$(\bar{w} \vee \bar{x} \vee \bar{c})$~~
- ▶ **Cannot** apply self-subsuming resolution
 - ▶ Resolving with reason of c yields $(\bar{w} \vee \bar{x} \vee \bar{a} \vee \bar{b})$
- ▶ Can apply **recursive minimization**

▶ **Marked** nodes: literals in learned clause

[SB09]

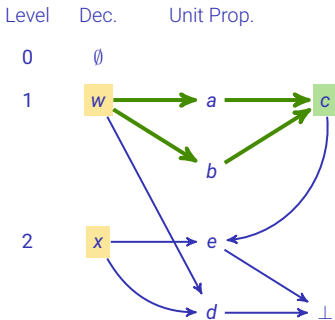
CLAUSE MINIMIZATION II



- ▶ Learn clause $(\bar{w} \vee \bar{x} \vee \bar{c})$
- ▶ Cannot apply self-subsuming resolution
 - ▶ Resolving with reason of c yields $(\bar{w} \vee \bar{x} \vee \bar{a} \vee \bar{b})$
- ▶ Can apply recursive minimization

- ▶ Marked nodes: literals in learned clause [SB09]
- ▶ Trace back from c until marked nodes or new nodes / decisions
 - ▶ Learn clause if only marked nodes visited

CLAUSE MINIMIZATION II



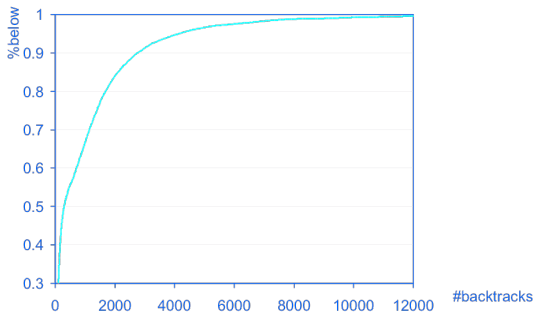
- ▶ Learn clause $(\bar{w} \vee \bar{x} \vee \bar{c})$
- ▶ Cannot apply self-subsuming resolution
 - ▶ Resolving with reason of c yields $(\bar{w} \vee \bar{x} \vee \bar{a} \vee \bar{b})$
- ▶ Can apply recursive minimization
- ▶ Learn clause $(\bar{w} \vee \bar{x})$

- ▶ Marked nodes: literals in learned clause [SB09]
- ▶ Trace back from c until marked nodes or new nodes / decisions
 - ▶ Learn clause if only marked nodes visited

SEARCH RESTARTS I

- ▶ Heavy-tail behavior:

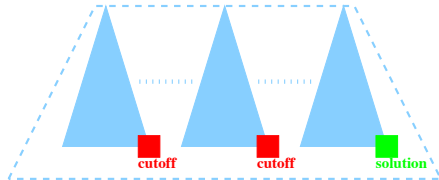
[GSK98]



- ▶ 10000 runs, branching randomization on industrial instance
 - ▶ Use **rapid randomized restarts** (search restarts)

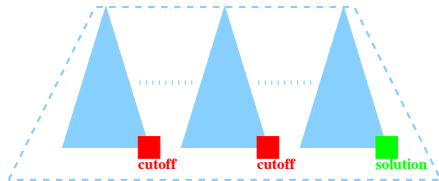
SEARCH RESTARTS II

- ▶ Restart search after a number of conflicts



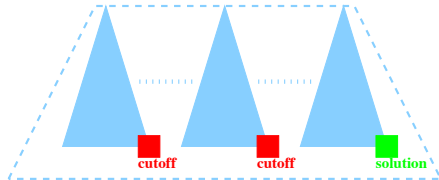
SEARCH RESTARTS II

- ▶ Restart search after a number of conflicts
- ▶ Increase **cutoff** after each restart
 - ▶ Guarantees completeness
 - ▶ Different policies exist (see refs)



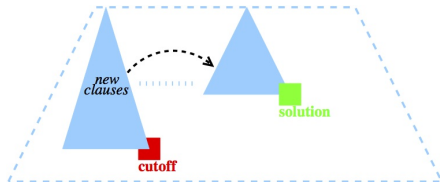
SEARCH RESTARTS II

- ▶ Restart search after a number of conflicts
- ▶ Increase **cutoff** after each restart
 - ▶ Guarantees completeness
 - ▶ Different policies exist (see refs)
- ▶ Works for **SAT** & **UNSAT** instances. *Why?*



SEARCH RESTARTS II

- ▶ Restart search after a number of conflicts
- ▶ Increase **cutoff** after each restart
 - ▶ Guarantees completeness
 - ▶ Different policies exist (see refs)
- ▶ Works for **SAT** & **UNSAT** instances. *Why?*
- ▶ Learned clauses effective after restart(s)



DATA STRUCTURES BASICS

- ▶ Each literal l should access clauses containing l
 - ▶ Why?

DATA STRUCTURES BASICS

- ▶ Each literal l should access clauses containing l
 - ▶ Why? Unit propagation

DATA STRUCTURES BASICS

- ▶ Each literal l should access clauses containing l
 - ▶ Why? Unit propagation
- ▶ Clause with k literals results in k references, from literals to the clause

DATA STRUCTURES BASICS

- ▶ Each literal l should access clauses containing l
 - ▶ Why? Unit propagation
- ▶ Clause with k literals results in k references, from literals to the clause
- ▶ Number of clause references **equals** number of literals, L

DATA STRUCTURES BASICS

- ▶ Each literal l should access clauses containing l
 - ▶ Why? Unit propagation
- ▶ Clause with k literals results in k references, from literals to the clause
- ▶ Number of clause references **equals** number of literals, L
 - ▶ Clause learning can generate **large** clauses
 - ▶ Worst-case size: $\mathcal{O}(n)$

DATA STRUCTURES BASICS

- ▶ Each literal l should access clauses containing l
 - ▶ Why? Unit propagation
- ▶ Clause with k literals results in k references, from literals to the clause
- ▶ Number of clause references **equals** number of literals, L
 - ▶ Clause learning can generate **large** clauses
 - ▶ Worst-case size: $\mathcal{O}(n)$
 - ▶ Worst-case number of literals: $\mathcal{O}(m n)$

DATA STRUCTURES BASICS

- ▶ Each literal l should access clauses containing l
 - ▶ Why? Unit propagation
- ▶ Clause with k literals results in k references, from literals to the clause
- ▶ Number of clause references **equals** number of literals, L
 - ▶ Clause learning can generate **large** clauses
 - ▶ Worst-case size: $\mathcal{O}(n)$
 - ▶ Worst-case number of literals: $\mathcal{O}(m n)$
 - ▶ In practice,
Unit propagation slow-down worse than linear as clauses are learned !

DATA STRUCTURES BASICS

- ▶ Each literal l should access clauses containing l
 - ▶ Why? Unit propagation
- ▶ Clause with k literals results in k references, from literals to the clause
- ▶ Number of clause references **equals** number of literals, L
 - ▶ Clause learning can generate **large** clauses
 - ▶ Worst-case size: $\mathcal{O}(n)$
 - ▶ Worst-case number of literals: $\mathcal{O}(mn)$
 - ▶ In practice,
Unit propagation slow-down worse than linear as clauses are learned !
- ▶ Clause learning to be effective requires a more efficient representation:

DATA STRUCTURES BASICS

- ▶ Each literal l should access clauses containing l
 - ▶ Why? Unit propagation
- ▶ Clause with k literals results in k references, from literals to the clause
- ▶ Number of clause references **equals** number of literals, L
 - ▶ Clause learning can generate **large** clauses
 - ▶ Worst-case size: $\mathcal{O}(n)$
 - ▶ Worst-case number of literals: $\mathcal{O}(m n)$
 - ▶ In practice,
Unit propagation slow-down worse than linear as clauses are learned !
- ▶ Clause learning to be effective requires a more efficient representation: **Watched Literals**

DATA STRUCTURES BASICS

- ▶ Each literal l should access clauses containing l
 - ▶ Why? Unit propagation
- ▶ Clause with k literals results in k references, from literals to the clause
- ▶ Number of clause references **equals** number of literals, L
 - ▶ Clause learning can generate **large** clauses
 - ▶ Worst-case size: $\mathcal{O}(n)$
 - ▶ Worst-case number of literals: $\mathcal{O}(m n)$
 - ▶ In practice,
Unit propagation slow-down worse than linear as clauses are learned !
- ▶ Clause learning to be effective requires a more efficient representation: **Watched Literals**
 - ▶ Watched literals are one example of lazy data structures
 - ▶ But there are others

WATCHED LITERALS

[MMZZM01]

► Important states of a clause

literals0 = 4
literals1 = 0
size = 5



unit

literals0 = 4
literals1 = 1
size = 5



satisfied

literals0 = 5
literals1 = 0
size = 5

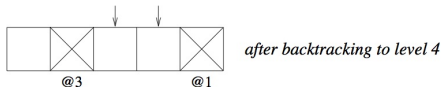
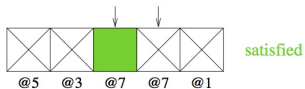
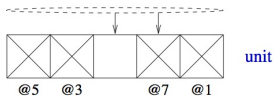
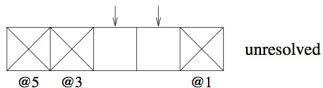
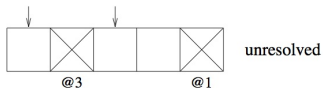


unsatisfied

WATCHED LITERALS

- ▶ Important states of a clause
- ▶ Associate **2** references with each clause

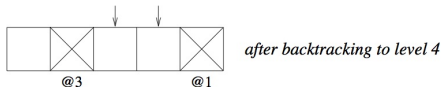
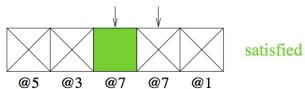
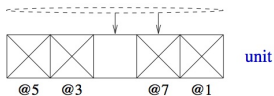
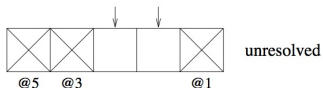
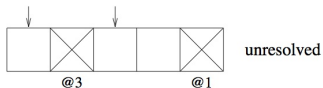
[MMZZM01]



WATCHED LITERALS

- ▶ Important states of a clause
- ▶ Associate **2** references with each clause
- ▶ Deciding unit requires traversing all literals

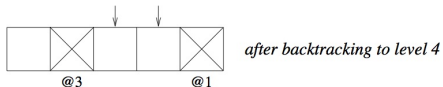
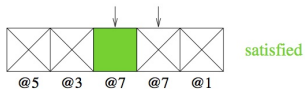
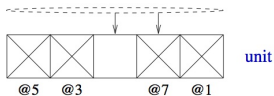
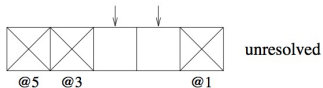
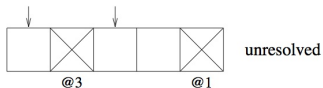
[MMZZM01]



WATCHED LITERALS

- ▶ Important states of a clause
- ▶ Associate **2** references with each clause
- ▶ Deciding unit requires traversing all literals
- ▶ References **unchanged** when backtracking

[MMZZM01]



ADDITIONAL KEY TECHNIQUES

- ▶ Lightweight branching [e.g. MMZZM01]
 - ▶ Use conflict to bias variables to branch on, associate score with each variable
 - ▶ Prefer recent bias by regularly decreasing variable scores

ADDITIONAL KEY TECHNIQUES

- ▶ **Lightweight branching** [e.g. MMZZM01]
 - ▶ Use conflict to bias variables to branch on, associate score with each variable
 - ▶ Prefer recent bias by regularly decreasing variable scores

- ▶ **Clause deletion policies**
 - ▶ Not practical to keep all learned clauses
 - ▶ Delete less used clauses [e.g. MSS96,GN02,ES03]

ADDITIONAL KEY TECHNIQUES

- ▶ **Lightweight branching** [e.g. MMZZM01]
 - ▶ Use conflict to bias variables to branch on, associate score with each variable
 - ▶ Prefer recent bias by regularly decreasing variable scores
- ▶ **Clause deletion policies**
 - ▶ Not practical to keep all learned clauses
 - ▶ Delete less used clauses [e.g. MSS96,GN02,ES03]
- ▶ Proven recent techniques:
 - ▶ Phase saving [PD07]
 - ▶ Literal blocks distance [AS09]

What's hot in SAT



ARTIFICIAL
INTELLIGENCE
RESEARCH GROUP

WHAT'S HOT IN SAT?

- ▶ **Clause learning techniques** [e.g. ABHJS08,AS09]
 - ▶ Clause learning is the key technique in CDCL SAT solvers
 - ▶ Many recent papers propose improvements to the basic clause learning approach

- ▶ **Preprocessing & inprocessing**
 - ▶ Many recent papers [e.g. JHB12,HJB11]
 - ▶ Lots of recent work on symmetry exploitation (static/dynamic) [e.g. DBB17,JKKK17]
 - ▶ Essential in some applications

WHAT'S HOT IN SAT?

▶ Proofs

- ▶ Proof logging (RUP, RAT, DRAT)
- ▶ Proof complexity

[HHKW17]
[VEGGN18]

▶ Other Inference Methods

- ▶ (Probabilistic) Model counting
- ▶ Optimisation (E.g., MAXSAT – more later)
- ▶ Enumeration
- ▶ MUSes / MCSes

[e.g. AHT18]
[e.g. LM09]

▶ Applications

- ▶ In various domains

Tentacles of CDCL



ARTIFICIAL
INTELLIGENCE
RESEARCH GROUP

SOME TENTACLES OF CDCL

- ▶ Lazy Clause Generation for Constraint solving or SAT modulo theories
- ▶ Conflict-driven pseudo-Boolean solving
- ▶ Incremental SAT solving for MAXSAT & QBF.

SAT ENCODINGS

- ▶ Many different problems can easily be **encoded** into SAT
- ▶ For instance, finite-domain **Constraint Solving**
- ▶ Various encoding options:
 - ▶ **Equality**: encode variable $X \in [-100, 100]$ by Boolean variables $\llbracket x = -100 \rrbracket, \llbracket x = -99 \rrbracket, \dots$ with uniqueness constraints
 - ▶ **Bound**: encode variable $X \in [-100, 100]$ by Boolean variables $\llbracket x \leq -100 \rrbracket, \llbracket x \leq -99 \rrbracket, \dots$ with constraints

$$\overline{\llbracket x \leq -100 \rrbracket} \vee \llbracket x \leq -99 \rrbracket, \quad \overline{\llbracket x \leq -99 \rrbracket} \vee \llbracket x \leq -98 \rrbracket, \dots$$

- ▶ **Log**: encode variable $X \in [-100, 100]$ by means of bitvectors
- ▶ This talk assumes the **Bound encoding**.
- ▶ For each type of constraints, an encoding has to be invented

SAT ENCODINGS – EXAMPLE

$$X, Y, Z, U, V \in [-100, 100] \quad (1)$$

$$4U - X - Y \geq 4 \quad (2)$$

$$V \geq U \quad (3)$$

$$Z \geq 5V \quad (4)$$

$$Y + Z \leq 24 \quad (5)$$

$$(\overline{[X \leq -100]} \vee [X \leq -99]) \wedge (\overline{[X \leq -99]} \vee [X \leq -98]) \wedge \dots \wedge (\overline{[Y \leq -100]} \vee [Y \leq -99]) \wedge \dots$$

$$\dots \wedge ([X \leq -3] \vee [Y \leq 9] \vee \overline{[U \leq 2]}) \wedge \dots \wedge ([X \leq 9] \vee [Y \leq 9] \vee \overline{[U \leq 5]}) \wedge \dots$$

$$(\overline{[V \leq 100]} \vee [U \leq 100]) \wedge (\overline{[V \leq 99]} \vee [U \leq 99]) \wedge \dots \wedge (\overline{[V \leq 5]} \vee [U \leq 5]) \wedge \dots$$

$$\dots \wedge ([V \leq 0] \vee \overline{[Z \leq 4]}) \wedge \dots \wedge ([V \leq 2] \vee \overline{[Z \leq 14]}) \wedge \dots$$

$$\dots \wedge ([Y \leq 9] \vee [Z \leq 14]) \wedge \dots$$

CONSTRAINT PROGRAMMING USING SAT

- ▶ If the SAT encoding of a CP program is not too large (at least: fits in memory), we can create it **eagerly** and use a CDCL solver to solve it.
- ▶ But... we can also generate it **lazily** = **Lazy Clause Generation (LCG)**
 - ▶ Many constraint propagators work by search + domain propagation
 - ▶ Idea: generate parts of the encoding only when CDCL solvers needs it:
 - ▶ During **propagation**
 - ▶ During **explanation**

CONSTRAINT PROGRAMMING USING SAT

- ▶ If the SAT encoding of a CP program is not too large (at least: fits in memory), we can create it **eagerly** and use a CDCL solver to solve it.
 - ▶ But... we can also generate it **lazily** = **Lazy Clause Generation (LCG)**
 - ▶ Many constraint propagators work by search + domain propagation
 - ▶ Idea: generate parts of the encoding only when CDCL solvers needs it:
 - ▶ During **propagation**
 - ▶ During **explanation**
- Can use structure in constraints to learn better clauses !
Example on Blackboard

CONSTRAINT PROGRAMMING USING SAT

- ▶ If the SAT encoding of a CP program is not too large (at least: fits in memory), we can create it **eagerly** and use a CDCL solver to solve it.
- ▶ But... we can also generate it **lazily** = **Lazy Clause Generation (LCG)**
 - ▶ Many constraint propagators work by search + domain propagation
 - ▶ Idea: generate parts of the encoding only when CDCL solvers needs it:
 - ▶ During **propagation**
 - ▶ During **explanation**

Can use structure in constraints to learn better clauses !
Example on Blackboard
- ▶ Many more interesting phenomena going on in LCG (see you next week!)

PSEUDO-BOOLEAN SOLVING

Observations:

- ▶ Resolution proof system is weak (cfr Pigeonhole)
- ▶ Stronger proof systems exist, for instance [cutting planes](#) makes use of (linear) [pseudo-Boolean](#) constraints (linear constraints over literals) [CCT87]
 - ▶ A clause $a \vee \bar{b} \vee c$ corresponds to a PB constraint

$$a + \bar{b} + c \geq 1$$

- ▶ A PB constraint

$$a + \bar{b} + 2 \cdot c + d \geq 2$$

cannot be translated into a [single](#) clause

CUTTING PLANE PROOF SYSTEM

$$\overline{l \geq 0} \quad (\text{literal axiom})$$

$$\frac{\sum_i a_i l_i \geq A \quad \sum_i b_i l_i \geq B}{\sum_i (ca_i + db_i) l_i \geq cA + dB} \quad (\text{linear combination})$$

$$\frac{\sum_i a_i l_i \geq A}{\sum_i \lceil a_i / c \rceil l_i \geq \lceil A / c \rceil} \quad (\text{division})$$

CUTTING PLANES VS RESOLUTION

- ▶ In theory, learning cutting planes could allow to derive unsat proofs much faster
- ▶ In practice, CDCL solvers seem to outperform cutting plane solvers
- ▶ Very recently, new cutting-plane solvers, inspired by CDCL are arising [GNY19]
 - ▶ Various issues show up: generalizing CDCL, 1UIP, ... far from obvious!

INCREMENTAL SAT SOLVING & SAT ORACLES

▶ Incremental SAT Solving:

[ES01]

- ▶ Allow calling a solver with a set of **assumptions**
 - ▶ Variables whose value is set **before** the search start (never backtrack over them!)
- ▶ Often used: replace each clause C_i with $C_i \vee \neg a_i$
 - ▶ $a_i = 1$ to **activate** clause C_i
 - ▶ $a_i = 0$ to **deactivate** clause C_i
- ▶ Enables **clause reuse**

INCREMENTAL SAT SOLVING & SAT ORACLES

- ▶ **Incremental SAT Solving:** [ES01]
 - ▶ Allow calling a solver with a set of **assumptions**
 - ▶ Variables whose value is set **before** the search start (never backtrack over them!)
 - ▶ Often used: replace each clause C_i with $C_i \vee \neg a_i$
 - ▶ $a_i = 1$ to **activate** clause C_i
 - ▶ $a_i = 0$ to **deactivate** clause C_i
 - ▶ Enables **clause reuse**
- ▶ Answer of a SAT solver:
 - ▶ **SAT** + satisfying assignment
 - ▶ **UNSAT** + unsat core (MUS)

INCREMENTAL SAT SOLVING & SAT ORACLES

- ▶ **Incremental SAT Solving:** [ES01]
 - ▶ Allow calling a solver with a set of **assumptions**
 - ▶ Variables whose value is set **before** the search start (never backtrack over them!)
 - ▶ Often used: replace each clause C_i with $C_i \vee \neg a_i$
 - ▶ $a_i = 1$ to **activate** clause C_i
 - ▶ $a_i = 0$ to **deactivate** clause C_i
 - ▶ Enables **clause reuse**
- ▶ Answer of a SAT solver:
 - ▶ **SAT** + satisfying assignment
 - ▶ **UNSAT** + unsat core (MUS)
- ▶ Use: SAT solver as oracle in encompassing algorithm
 - ▶ For **optimization** (MAXSAT)
 - ▶ For tackling problems **arbitrary high up the polynomial hierarchy** (QBF)
 - ▶ Cores/Assignments often used in encompassing algorithm (which might be a CDCL/LCG solver itself!)

THANK YOU

If you are interested in doing **research** in this direction (**Master** thesis / **PhD**), don't hesitate to **e-mail** me, or **drop by my office**

bart.bogaerts@vub.be
Pleinlaan 9, 3.67

REFERENCES

- DP60 M. Davis, H. Putnam: A Computing Procedure for Quantification Theory. J. ACM 7(3): 201-215 (1960)
- DLL62 M. Davis, G. Logemann, D. Loveland: A machine program for theorem-proving. Commun. ACM 5(7): 394-397 (1962)
- MSS96 J. Marques-Silva, K. Sakallah: GRASP - a new search algorithm for satisfiability. ICCAD 1996: 220-227
- BS97 R. Bayardo Jr., R. Schrag: Using CSP Look-Back Techniques to Solve Real-World SAT Instances. AAAI/IAAI 1997: 203-208
- Z97 H. Zhang: SATO: An Efficient Propositional Prover. CADE 1997: 272-275
- GSK98 C. Gomes, B. Selman, H. Kautz: Boosting Combinatorial Search Through Randomization. AAAI 1998: 431-437
- MSS99 J. Marques-Silva, K. Sakallah: GRASP: A Search Algorithm for Propositional Satisfiability. IEEE Trans. Computers 48(5): 506-521 (1999)
- BMS00 L. Baptista, J. Marques-Silva: Using Randomization and Learning to Solve Hard Real-World Instances of Satisfiability. CP 2000: 489-494
- MMZZM01 M. Moskewicz, C. Madigan, Y. Zhao, L. Zhang, S. Malik: Chaff: Engineering an Efficient SAT Solver. DAC 2001: 530-535

REFERENCES

- GN02 E. Goldberg, Y. Novikov: BerkMin: A Fast and Robust Sat-Solver. DATE 2002: 142-149
- ES03 N. Een, Niklas Sorensson: An Extensible SAT-solver. SAT 2003: 502-518
- PD07 K. Pipatsrisawat, A. Darwiche: A Lightweight Component Caching Scheme for Satisfiability Solvers. SAT 2007: 294-299
- H07 J. Huang: The Effect of Restarts on the Efficiency of Clause Learning. IJCAI 2007: 2318-2323
- ABHJS08 G. Audemard, L. Bordeaux, Y. Hamadi, S. Jabbour, L. Sais: A Generalized Framework for Conflict Analysis. SAT 2008: 21-27
- B08 A. Biere: PicoSAT Essentials. JSAT 4(2-4): 75-97 (2008)
- SB09 N. Sorensson, A. Biere: Minimizing Learned Clauses. SAT 2009: 237-243
- VG09 A. Van Gelder: Improved Conflict-Clause Minimization Leads to Improved Propositional Proof Traces. SAT 2009: 141-146
- AS09 G. Audemard, L. Simon: Predicting Learnt Clauses Quality in Modern SAT Solvers. IJCAI 2009: 399-404
- SSS12 A. Sabharwal, H. Samulowitz, M. Sellmann: Learning Back-Clauses in SAT. SAT 2012: 498-499

REFERENCES

- DBB17 Jo Devriendt, Bart Bogaerts, Maurice Bruynooghe: Symmetric Explanation Learning: Effective Dynamic Symmetry Handling for SAT. SAT 2017: 83-100
- JKKK17 Tommi A. Junttila, Matti Karppa, Petteri Kaski, Jukka Kohonen: An Adaptive Prefix-Assignment Technique for Symmetry Reduction. SAT 2017:101-118
- HHKW17 Marijn Heule, Warren A. Hunt Jr., Matt Kaufmann, Nathan Wetzler: Efficient, Verified Checking of Propositional Proofs. ITP 2017: 269-284
- VEGGN18 Marc Vinyals, Jan Elffers, Jesús Gildez-Cru, Stephan Gocht, Jakob Nordström: In Between Resolution and Cutting Planes: A Study of Proof Systems for Pseudo-Boolean SAT Solving. SAT 2018: 292-310
- AHT18 Dimitris Achlioptas, Zayd Hammoudeh, Panos Theodoropoulos: Fast and Flexible Probabilistic Model Counting. SAT 2018: 148-164
- CCT87 William J. Cook, Collette R. Coullard, György Turan: On the complexity of cutting-plane proofs. Discret. Appl. Math. 18(1): 25-38 (1987)
- LP09 Chu Min Li, Felip Manyà: MaxSAT, Hard and Soft Constraints. Handbok of SAT 613-631 (2009)
- GNV19 Stephan Gocht, Jakob Nordström, Amir Yehudayoff: On Division Versus Saturation in Pseudo-Boolean Solving. IJCAI 2019: 1711-1718