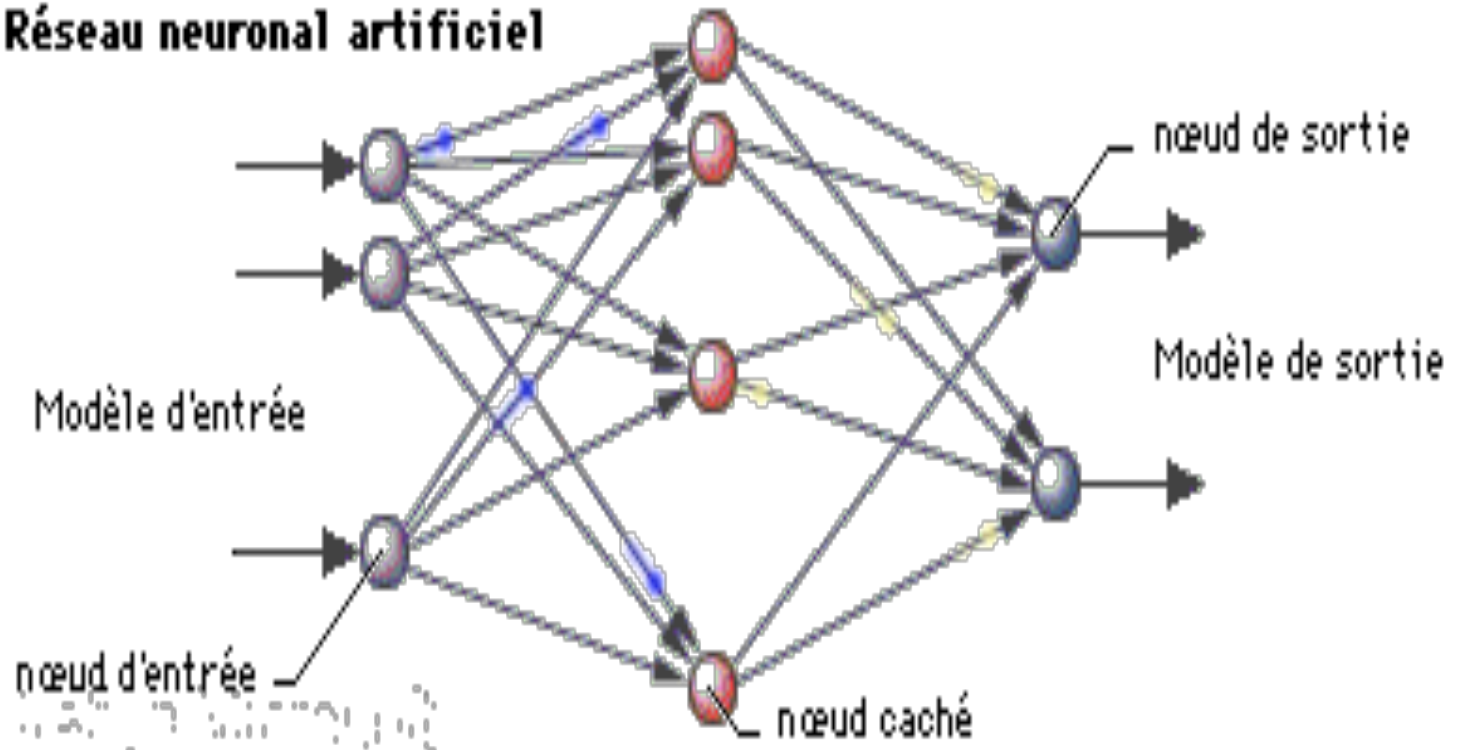
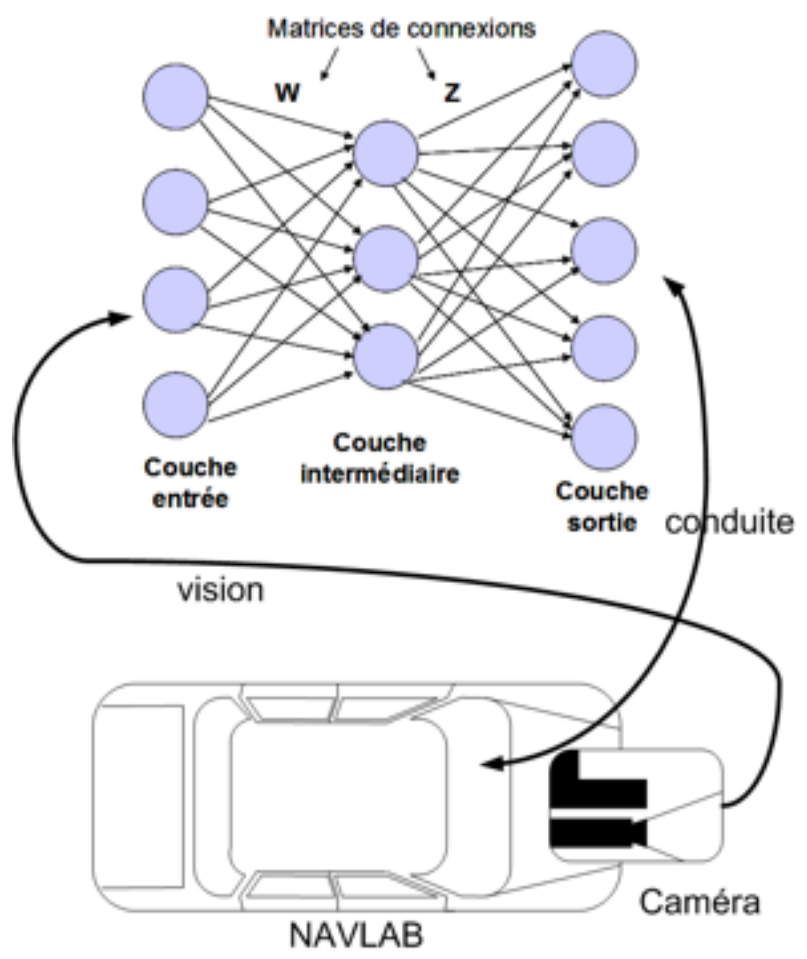


Neural Networks

Réseau neuronal artificiel





Plan

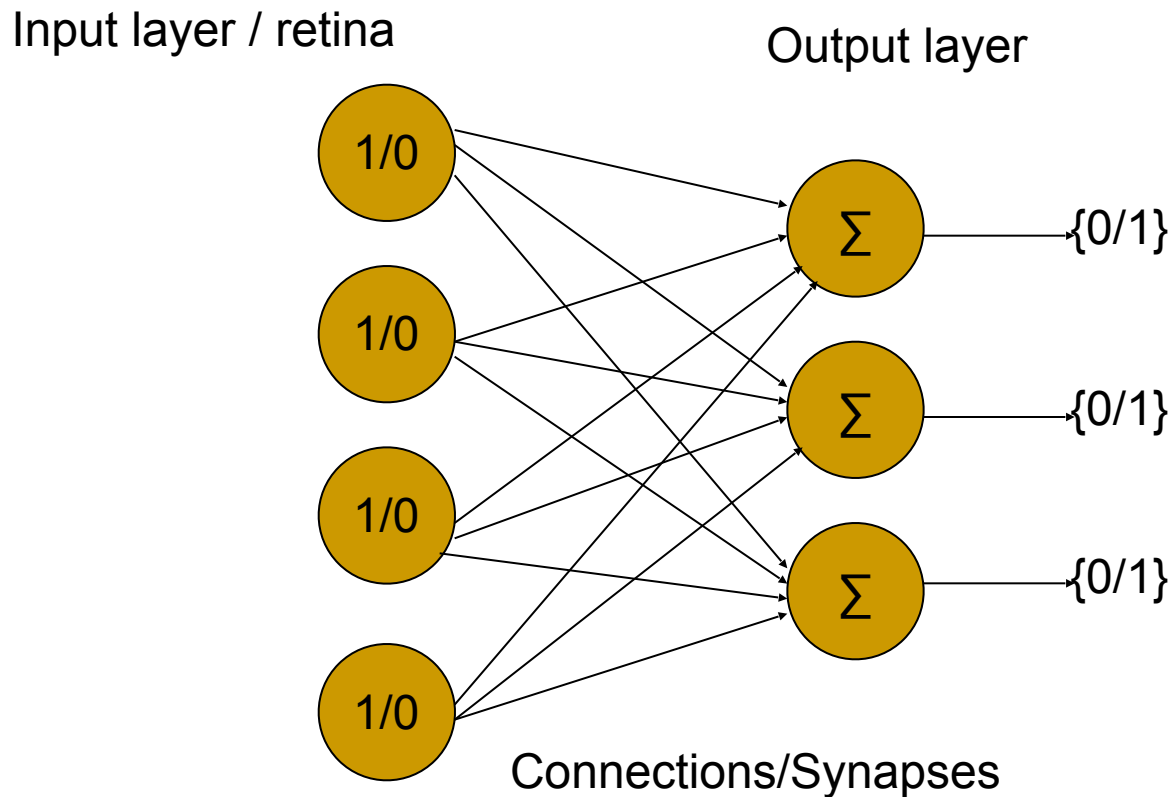
- Perceptron
 - Linear discriminant
- Associative memories
 - Hopfield networks
 - Chaotic networks
- Multilayer perceptron
 - Backpropagation

Perceptron

- Historically, the first neural net
- Inspired by human brain
- Proposed
 - By Rosenblatt
 - Between 1957 et 1961
- The brain was appearing as the best computer
- Goal: associated input patterns to recognition outputs
- Akin to a linear discriminant

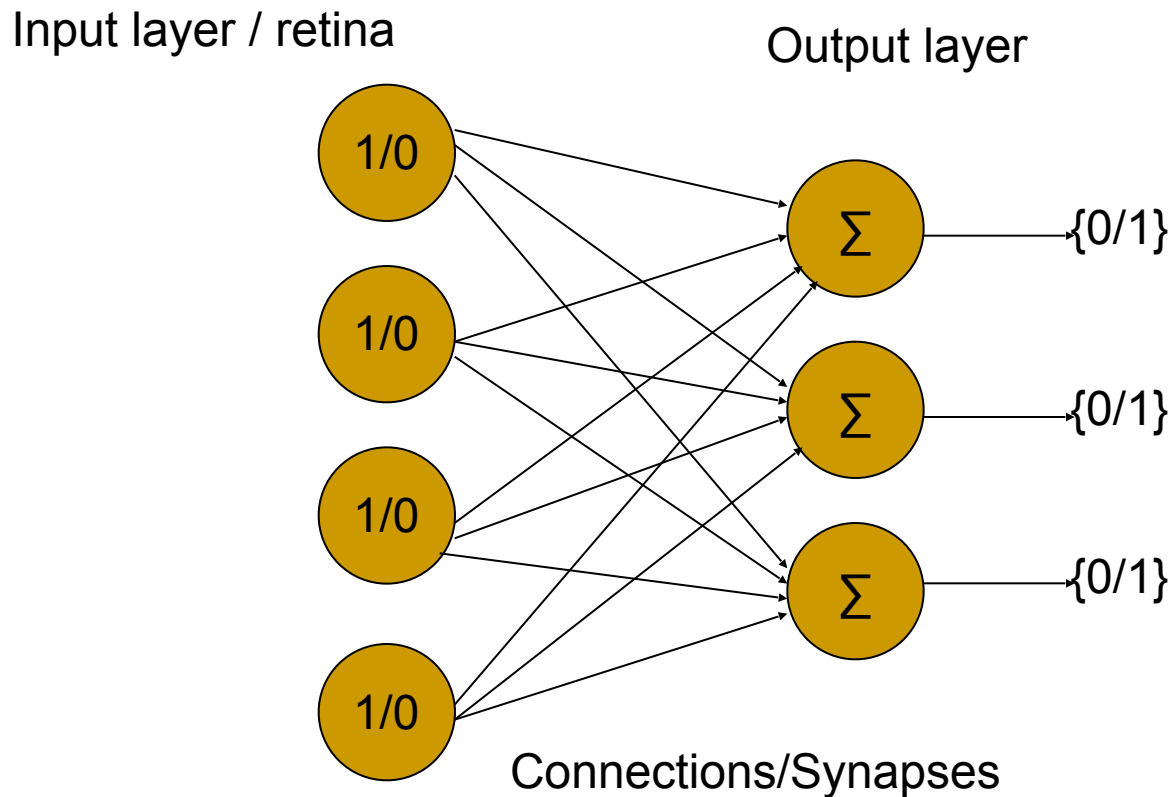
Perceptron

- Constitution



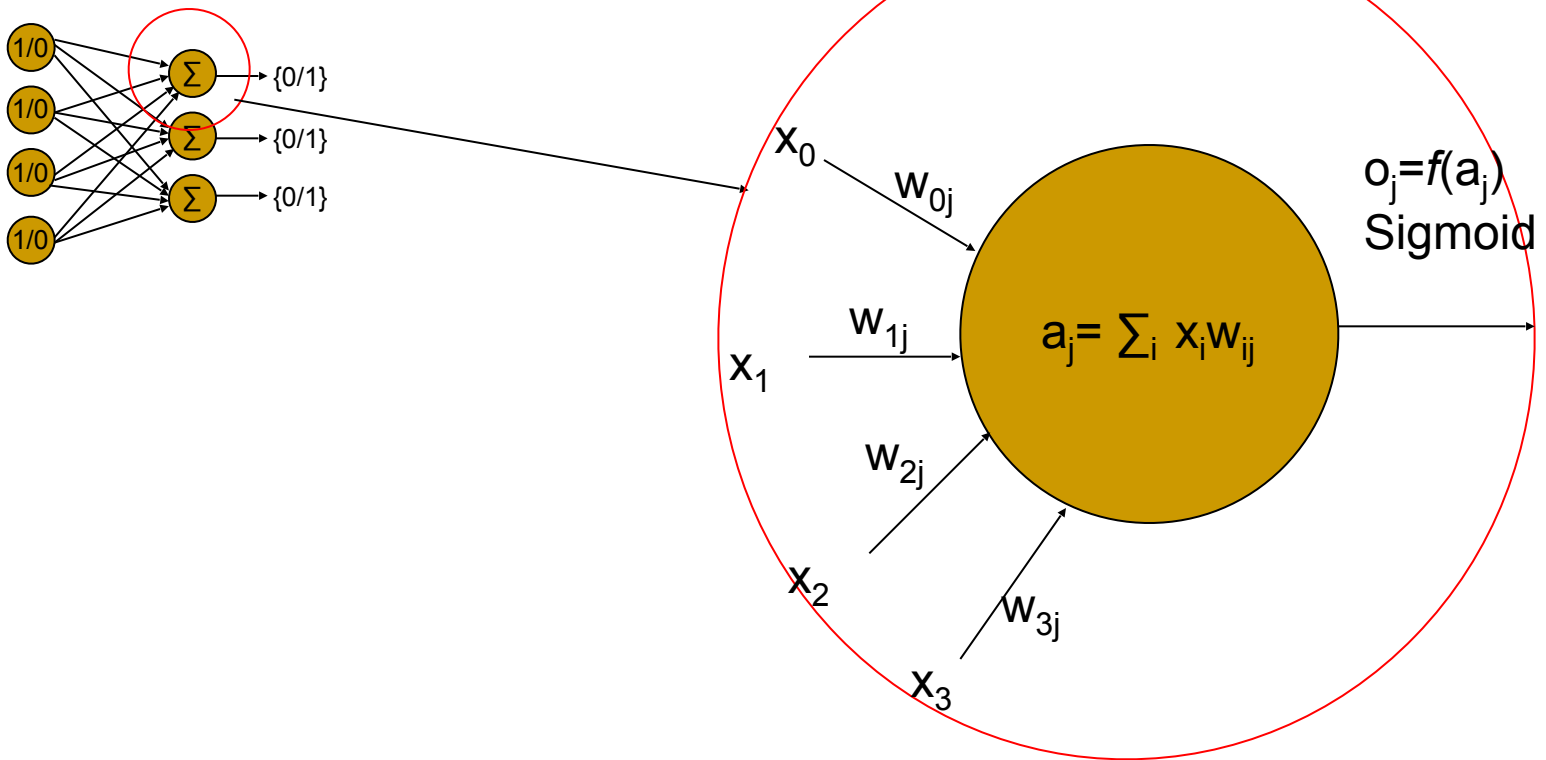
Perceptron

- Constitution



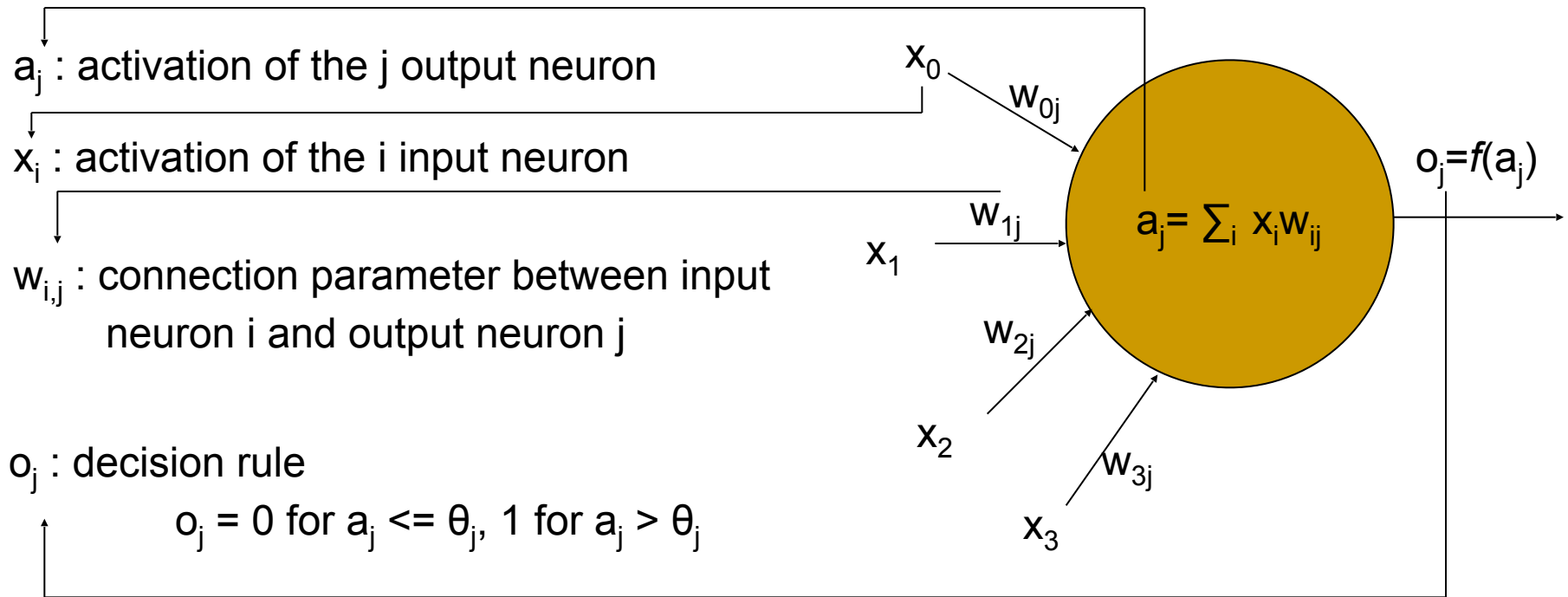
Perceptron

- Constitution



Perceptron

- Constitution



Perceptron

- Need an associated learning
 - Learning is supervised
 - Based on a couple input pattern and desired output
 - If the activation of output neuron is OK => nothing happens
 - Otherwise – inspired by neurophysiological data
 - If it is activated : decrease the value of the connection
 - If it is unactivated : increase the value of the connection
 - Iterated until the output neurons reach the desired value

Perceptron

- Supervised learning
 - How to decrease or increase the connections ?
 - Learning rule of Widrow-Hoff
 - Closed to Hebbian learning

$$w_{i,j}^{(t+1)} = w_{i,j}^{(t)} + \eta(t_j - o_j)x_i = w_{i,j}^{(t)} + \Delta w_{i,j}$$

↓
Desired value of output neuron j

↓
Learning rate

Theory of linear discriminant

Compute:

$$g(x) = W^T x + W_0$$

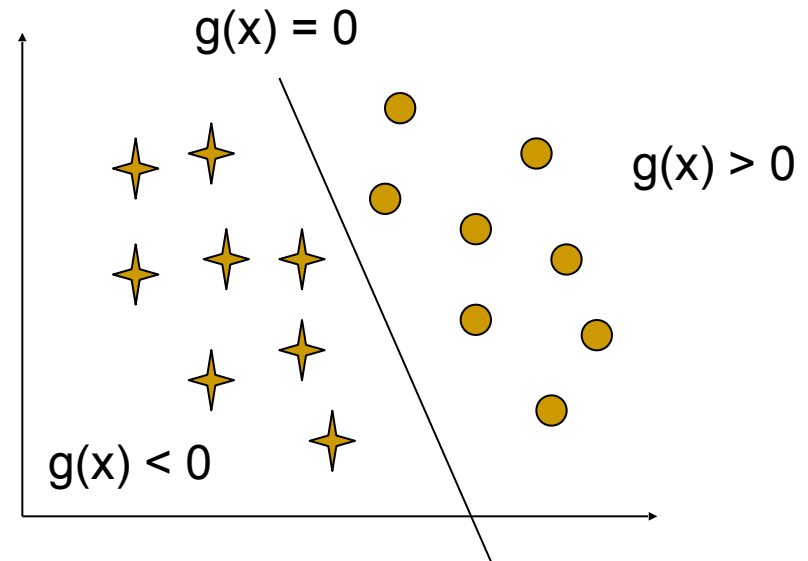
And:

Choose:

class 1 if $g(x) > 0$

class 2 otherwise

But how to find W on the basis of the data ?



Gradient descent:

$$\Delta W_i = -\eta \frac{\partial E}{\partial W_i}, \forall i$$

In general a sigmoid is used for the statistical interpretation: (0,1)

$$Y = 1 / (1 + \exp[-g(x)])$$

Easy to derive = $Y(1-Y)$
Class 1 if $Y > 0.5$ and 2 otherwise

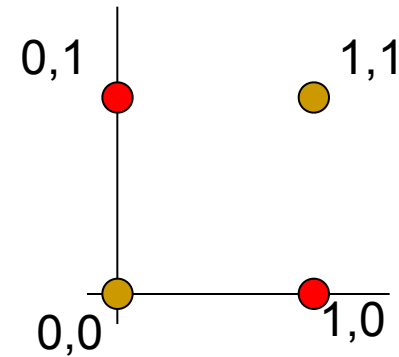
The error could be least square: $(Y - Y_d)^2$

Or maximum likelihood: $-\sum Y_d \log Y + (1 - Y_d) \log(1 - Y)$

But at the end, you got the learning rule: $\Delta W = \eta \sum (Y_d - Y) X_j$

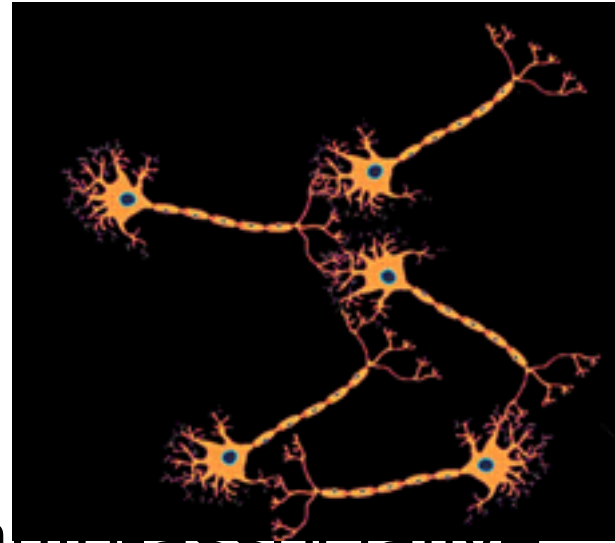
Perceptron limitations

- Limitations
 - Not always easy to learn
 - But above all, cannot separate not linearly separable data
- Why so ?
 - The XOR kills NN researches for 20 years (Minsky and Papert were responsible)
- Consequence
 - We had to wait for the magical hidden layer
 - And for backpropagation



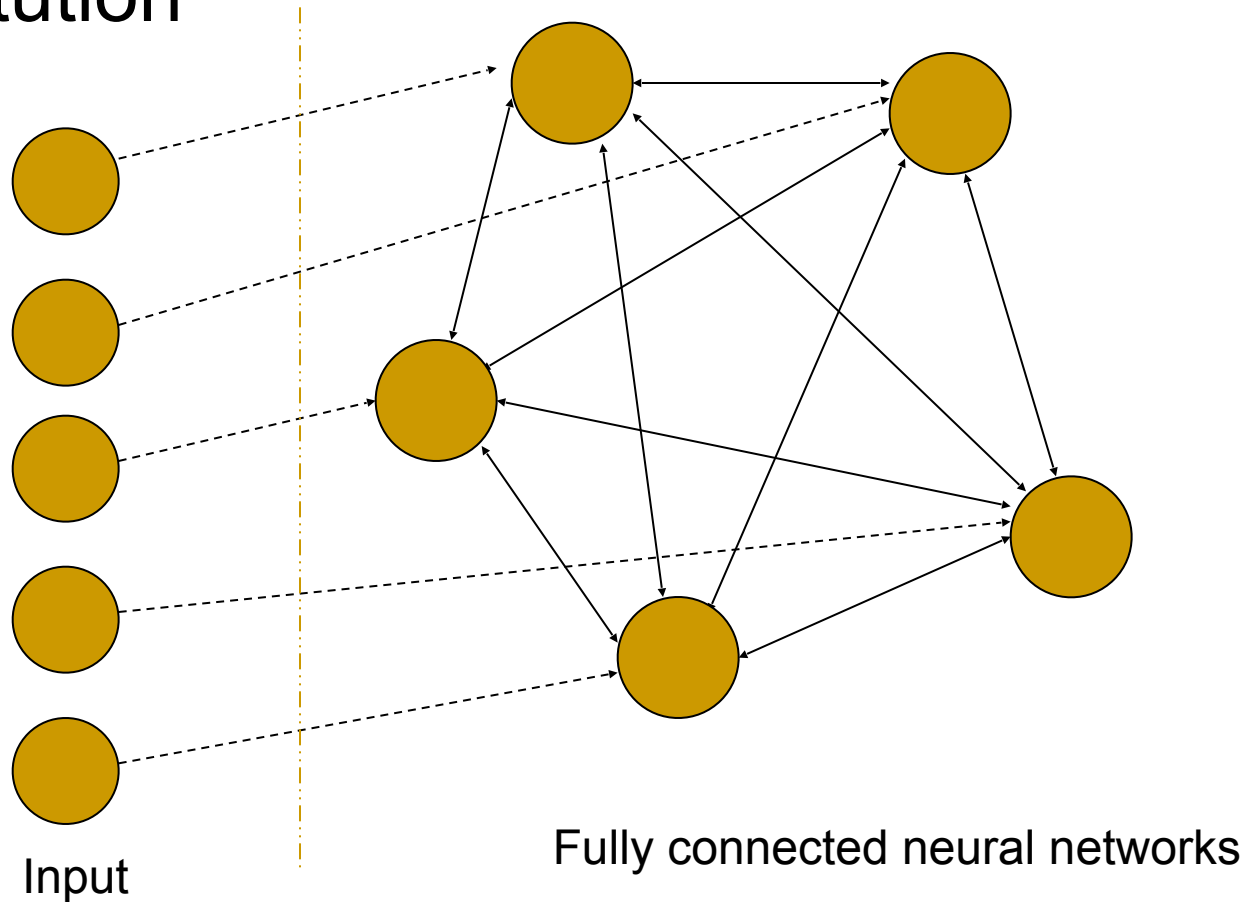
Associative memories

- Around 1970
- Two types
 - Hetero-associative
 - And auto-associative
- We will treat here only auto-associative
- Make an interesting connections between neurosciences and physics of complex systems
- John Hopfield

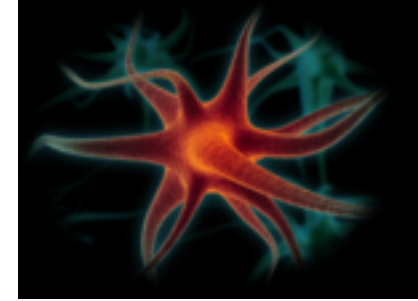


Auto-associative memories

- Constitution

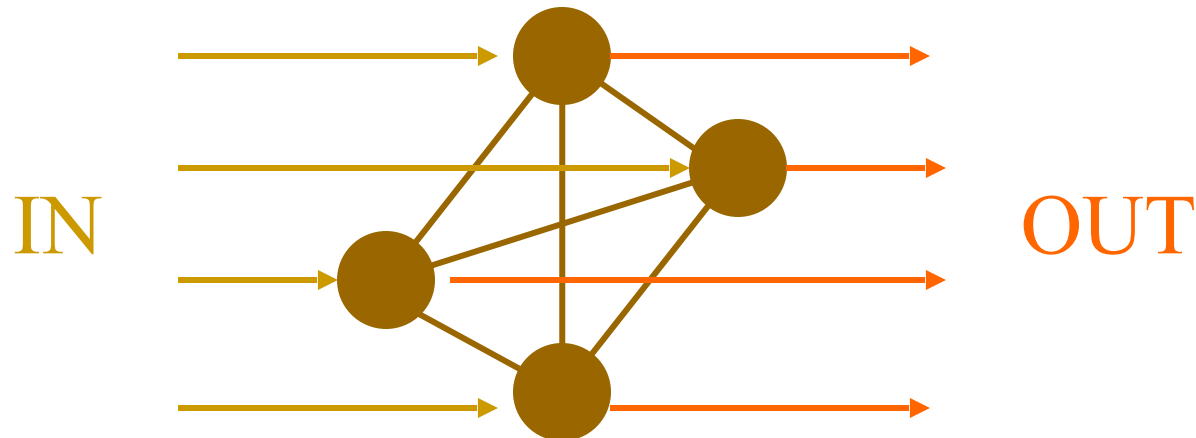


Associative memories



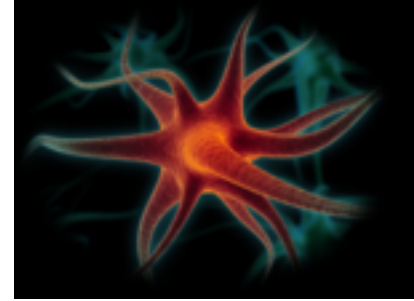
Hopfield -> DEMO

- Fully connected graphs
- Input layer = Output layer = Networks
- The connexions have to be symmetric



- It is again an hebbian learning rule

Associative memories

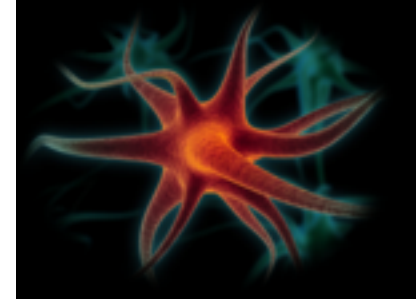


Hopfield

- The network becomes a dynamical machine
- It has been shown to converge into a fixed point
- This fixed point is a minimal of a Lyapunov energy

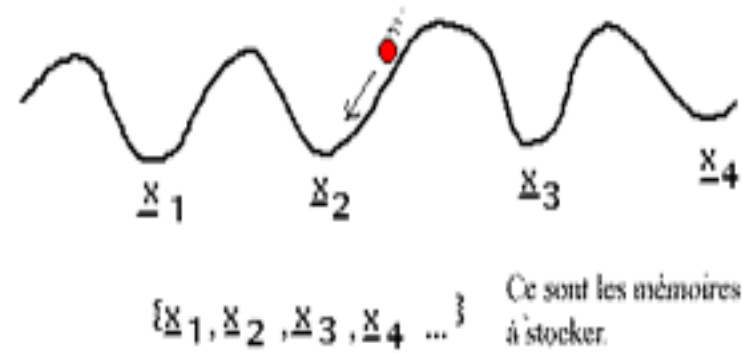
- These fixed points are used for storing «patterns»
- Discrete time and asynchronous updating
 - input in $\{-1,1\}$
 - $x_i \rightarrow \text{sign}(\sum_j w_{ij}x_j)$

Mémoires associatives



Hopfield

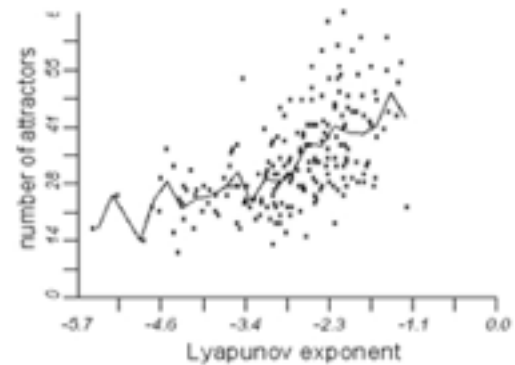
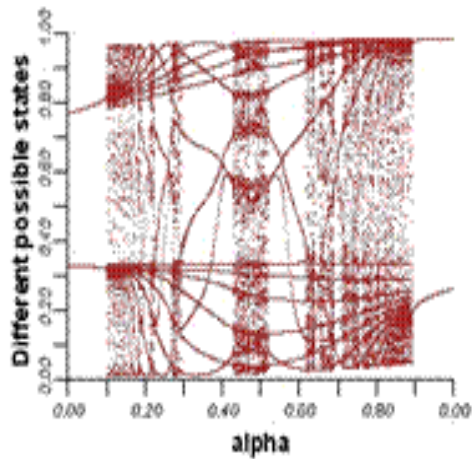
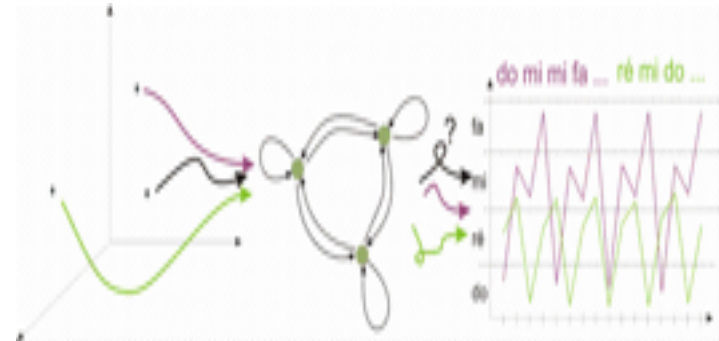
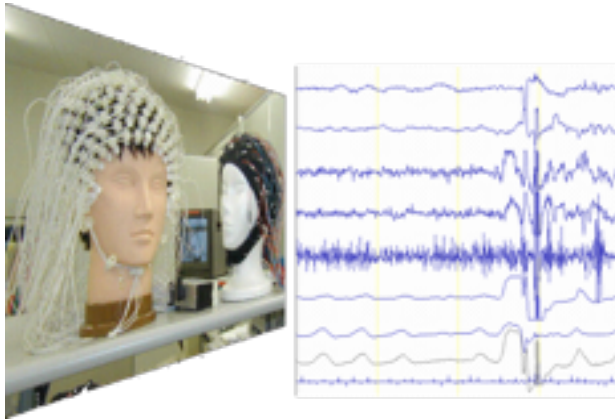
- The learning is done by Hebbian learning



- Over all patterns to learn:

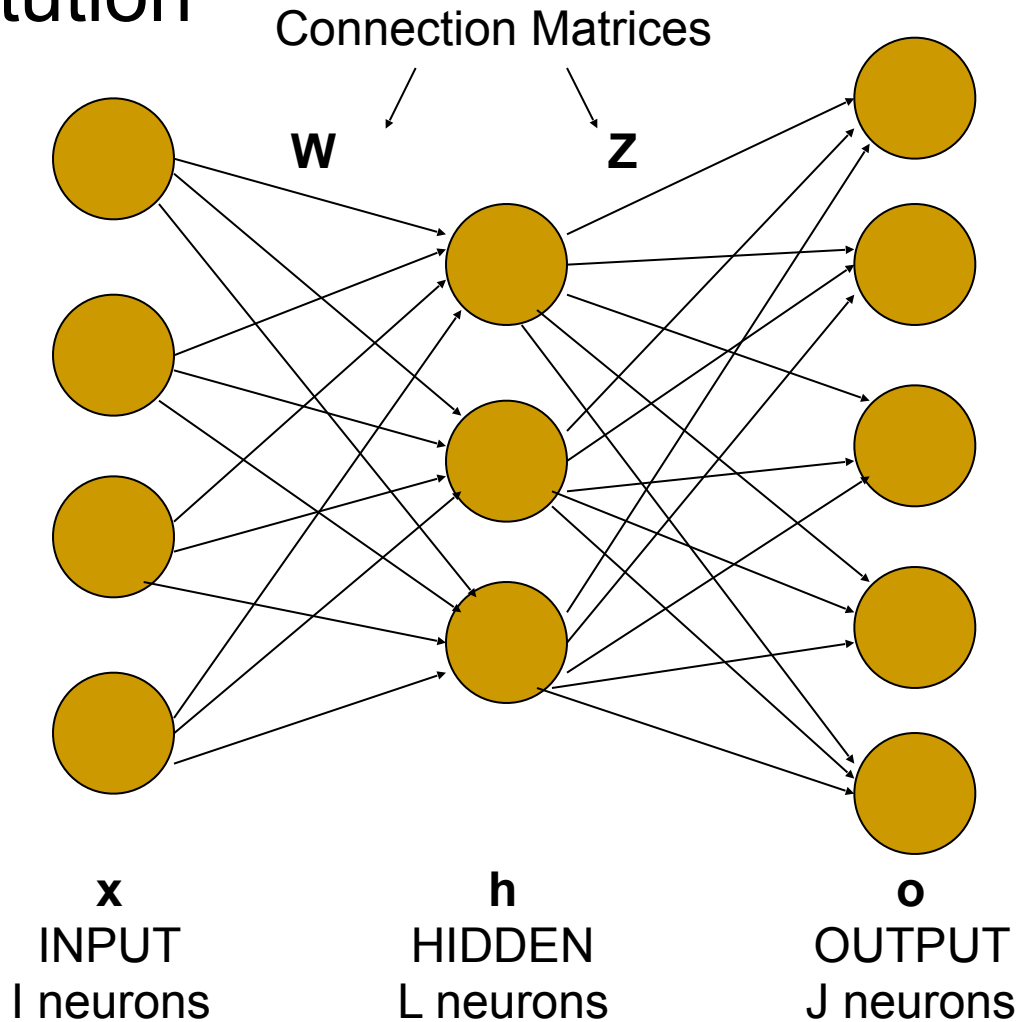
- $$\Delta W_{ij} = \sum_{\text{patterns}} X_i^P X_j^P$$

My researches: Chaotic encoding of memories in brain



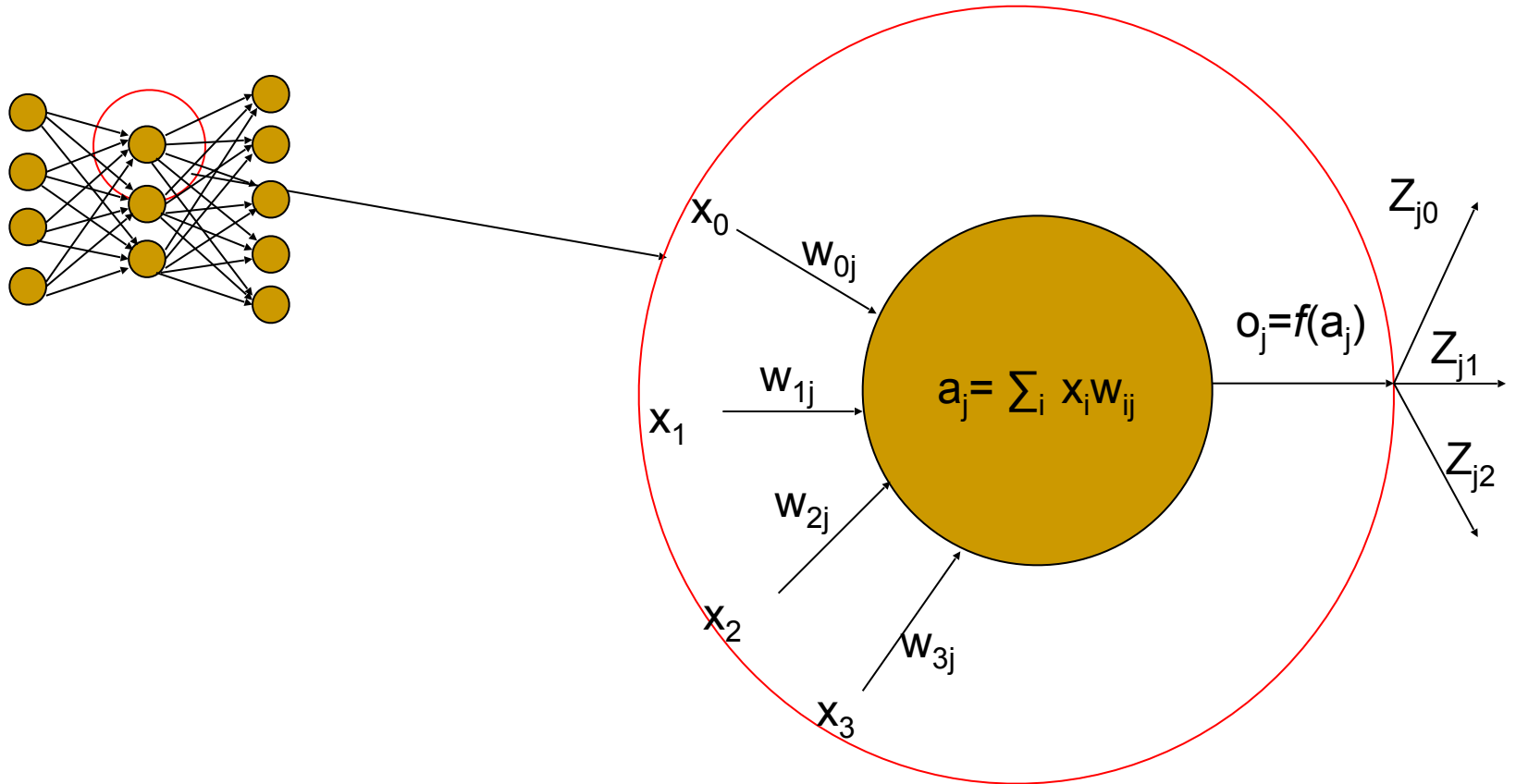
Multilayer perceptron

- Constitution



Multilayer Perceptron

- Constitution



Error backpropagation

- Learning algorithm
- How it proceeds :
 - Inject an input
 - Get the output
 - Compute the error with respect to the desired output
 - Propagate this error back from the output layer to the input layer of the network
 - Just a consequence of the chaining derivative of the gradient descent

Backpropagation

- Select a derivable transfert function
 - Classically used : The logistics

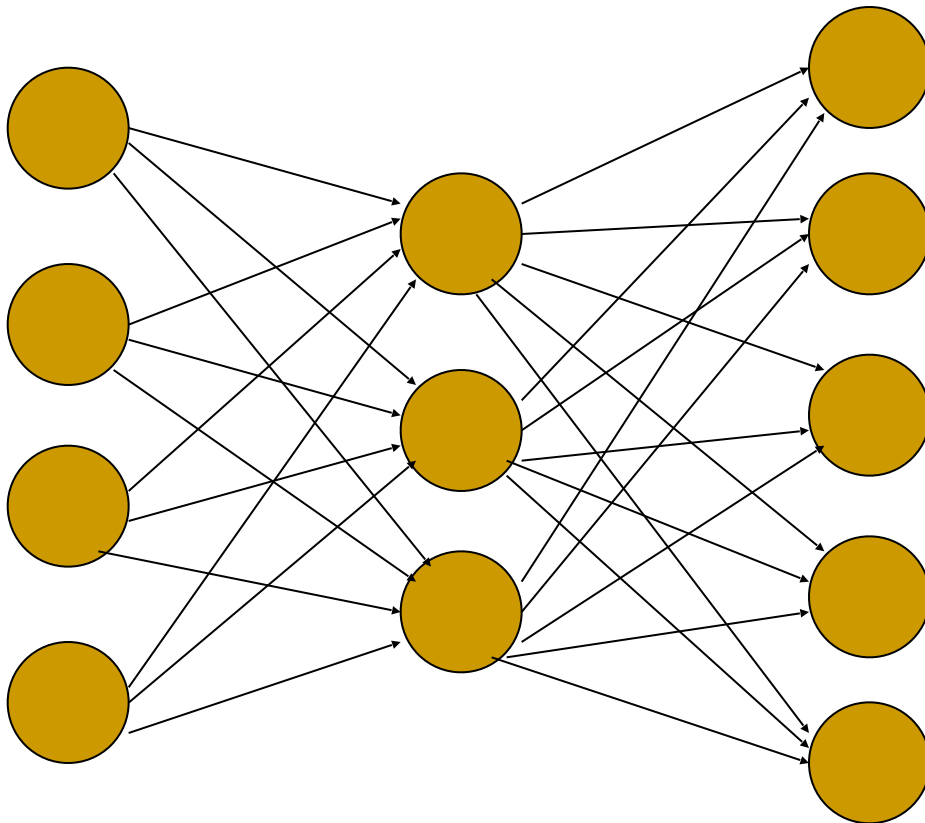
$$f(x) = \frac{1}{1 + e^{-x}}$$

- And its derivative

$$f'(x) = f(x)[1 - f(x)]$$

Backpropagation

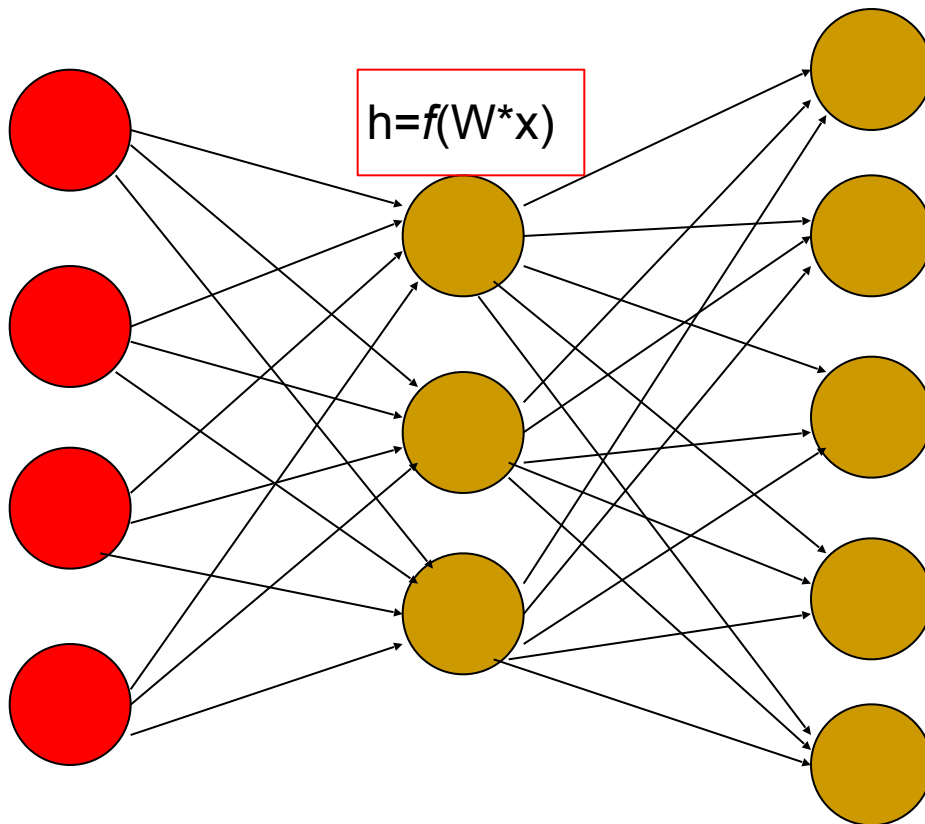
- The algorithm



1. Inject an entry

Backpropagation

- Algorithm

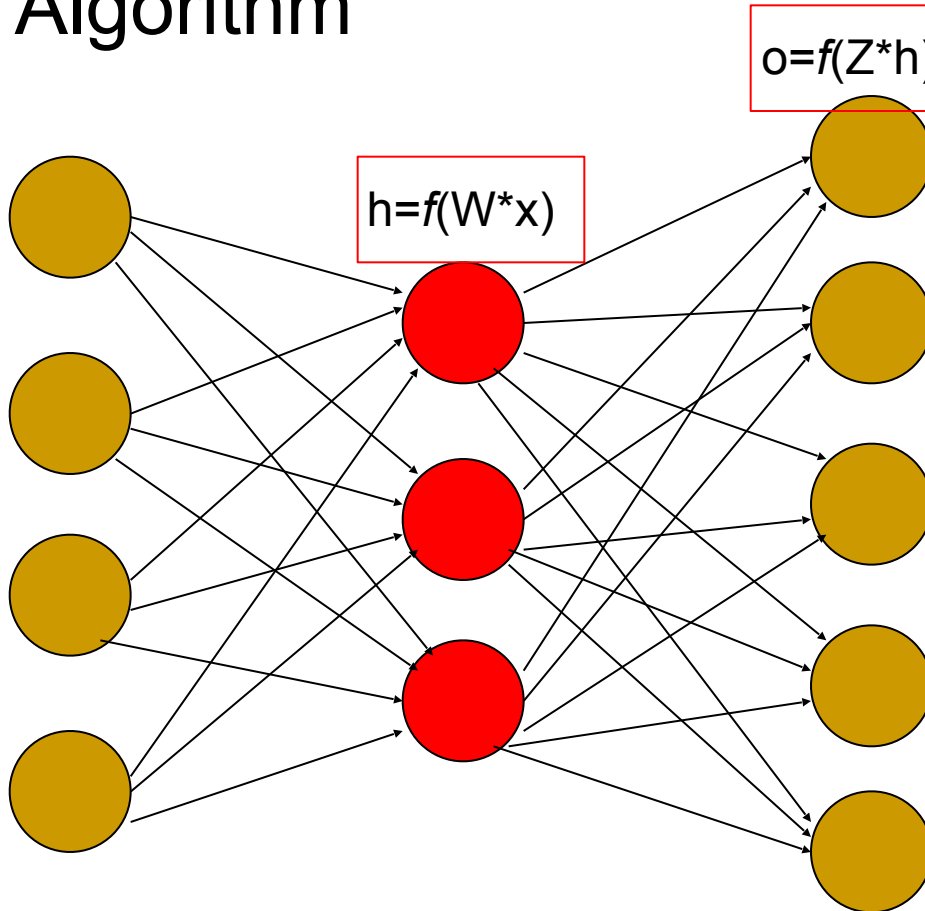


1. Inject an entry

2. Compute the intermediate h

Backpropagation

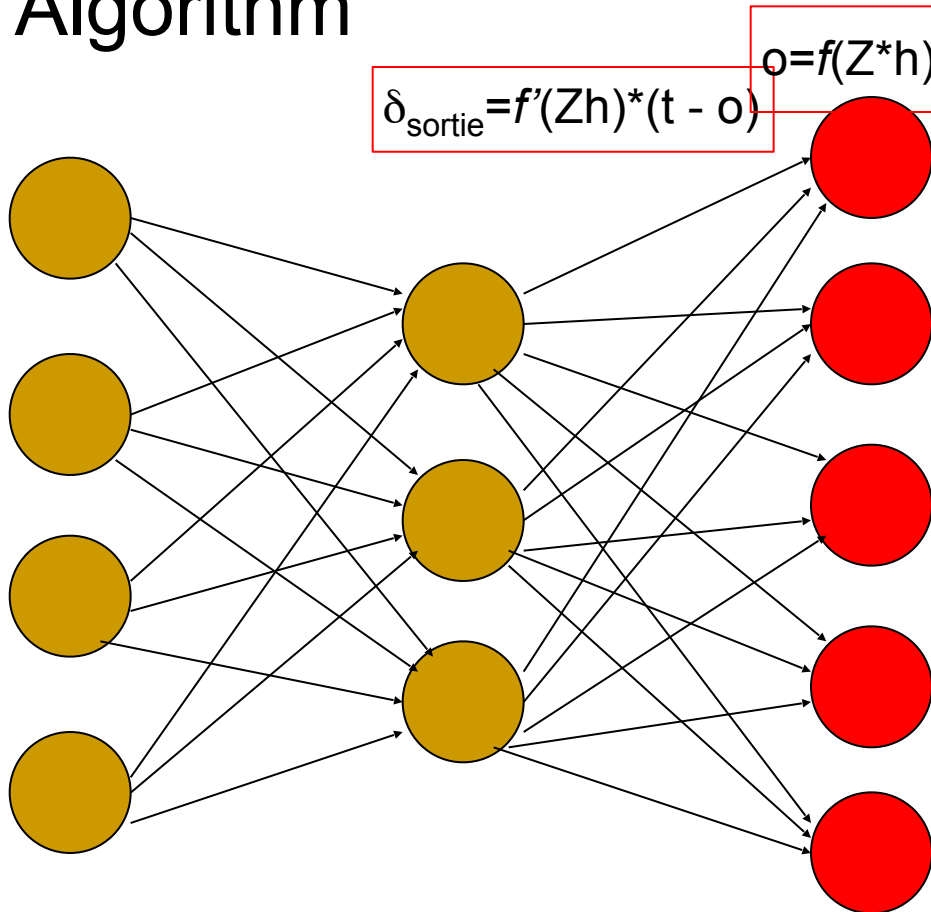
■ Algorithm



1. Inject an entry
2. Compute the intermediate h
3. Compute the output o

Backpropagation

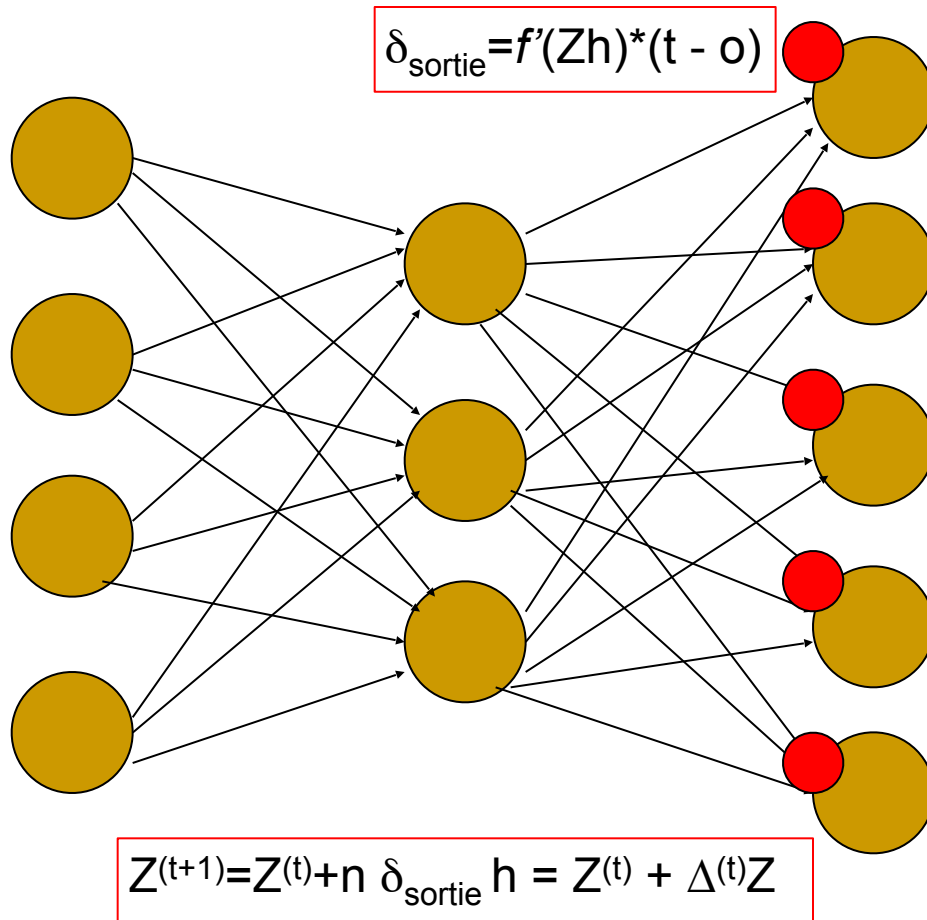
■ Algorithm



1. Inject an entry
2. Compute the intermediate h
3. Compute the output o
4. Compute the error output

Backpropagation

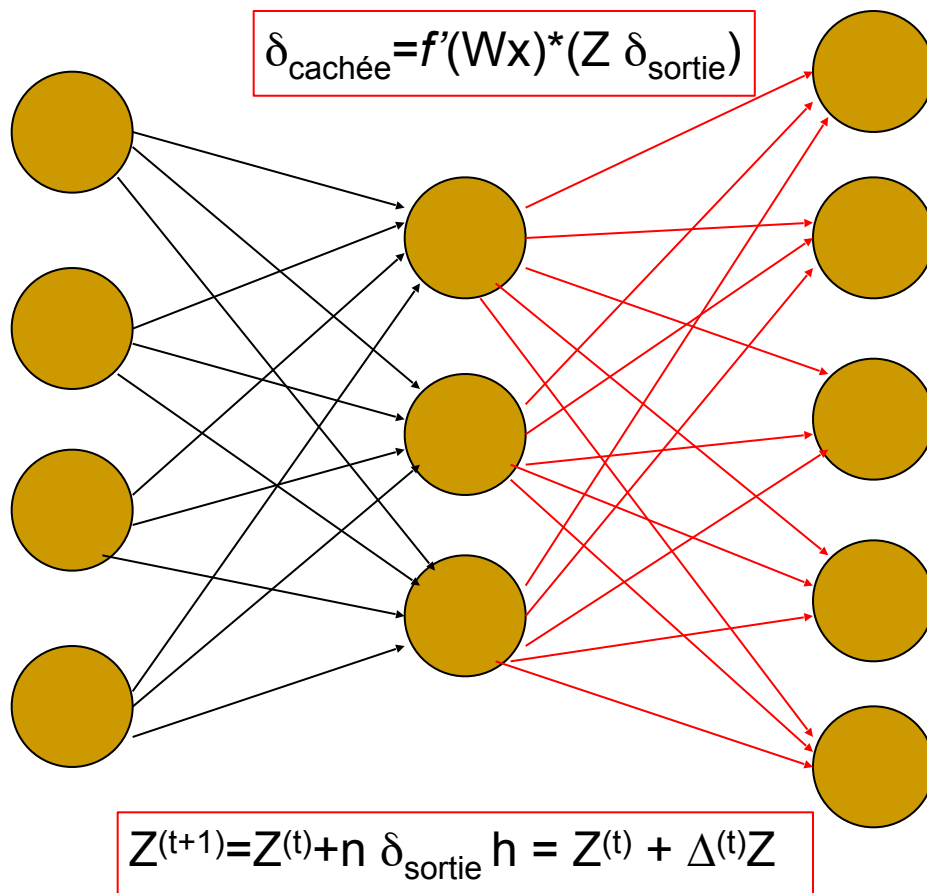
■ Algorithm



1. Inject an entry
2. Compute the intermediate h
3. Compute the output o
4. Compute the error output
5. Adjust Z on the basis of the error

Backpropagation

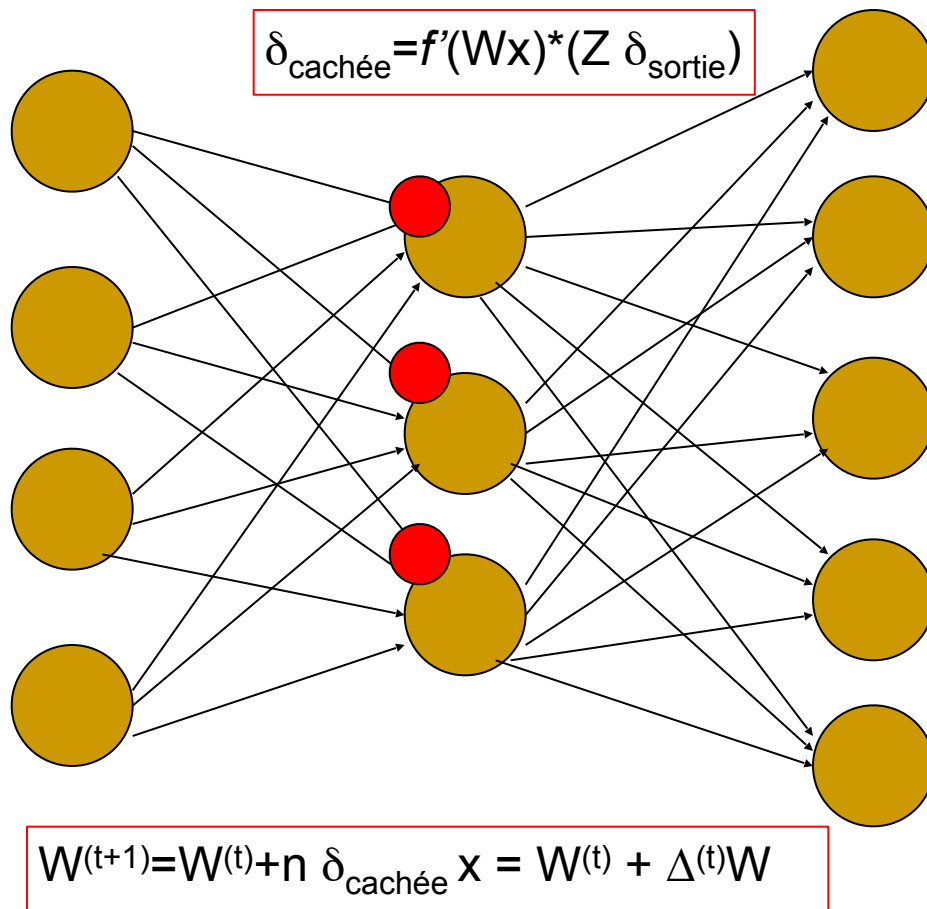
■ Algorithm



1. Inject an entry
2. Compute the intermediate h
3. Compute the output o
4. Compute the error output
5. Adjust Z on the basis of the error
6. Compute the error on the hidden layer

Backpropagation

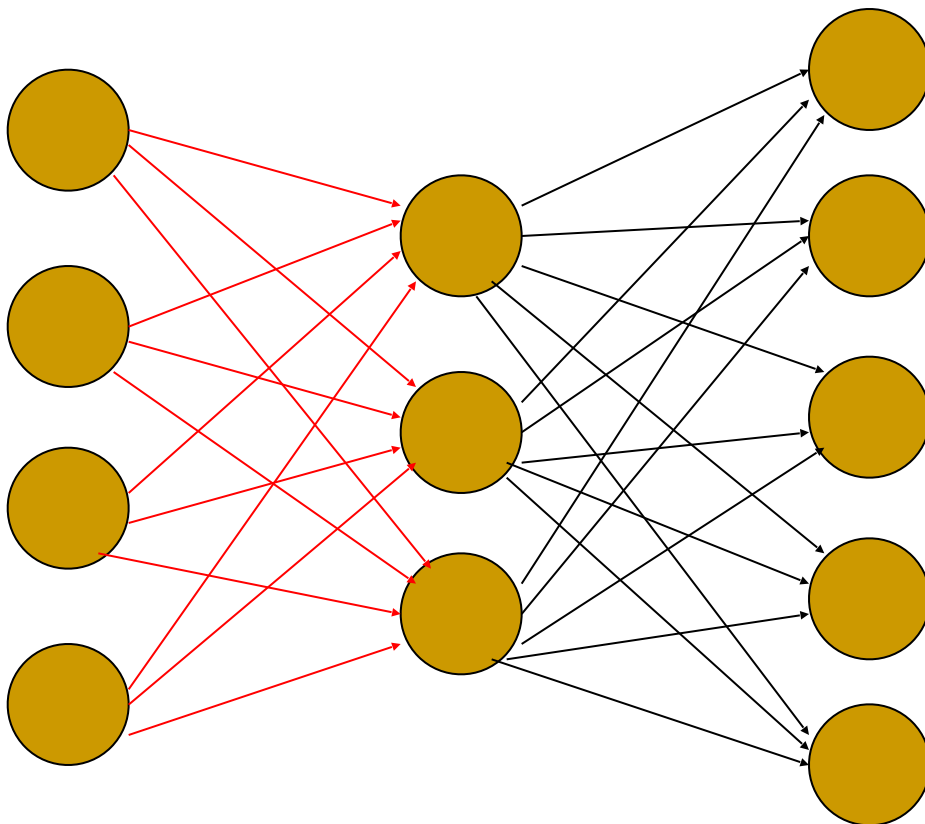
■ Algorithm



1. Inject an entry
2. Compute the intermediate h
3. Compute the output o
4. Compute the error output
5. Adjust Z on the basis of the error
6. Compute the error on the hidden layer
7. Adjust W on the basis of this error

Backpropagation

■ Algorithm

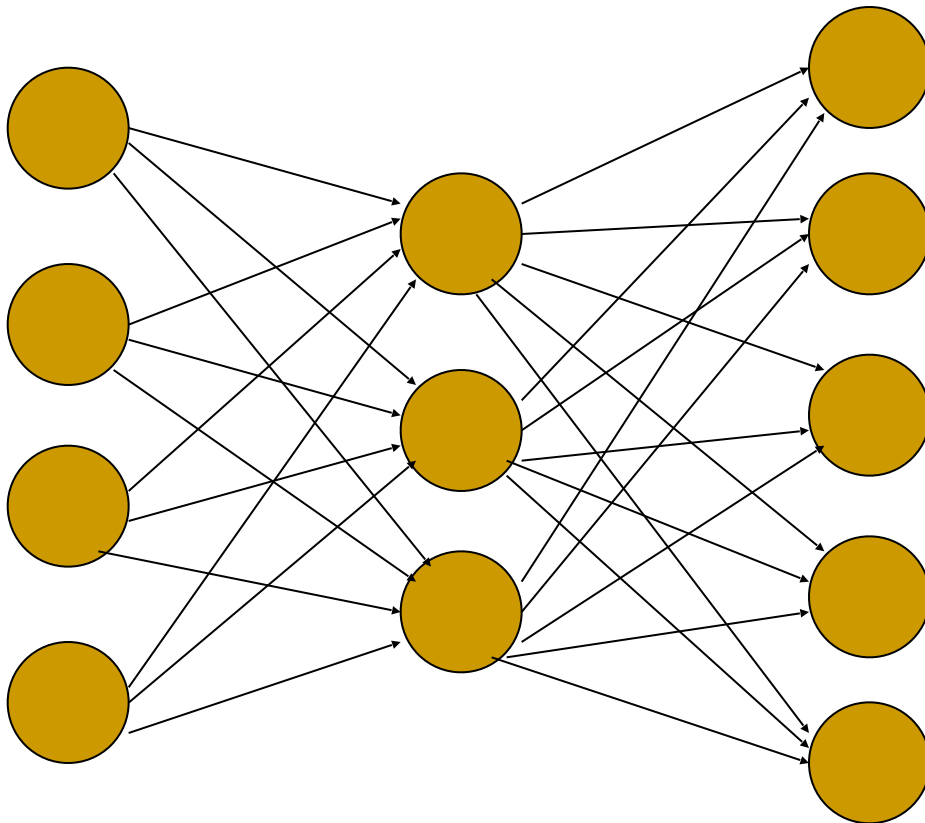


$$W^{(t+1)} = W^{(t)} + n \delta_{\text{cachée}} x = W^{(t)} + \Delta^{(t)} W$$

1. Inject an entry
2. Compute the intermediate h
3. Compute the output o
4. Compute the error output
5. Adjust Z on the basis of the error
6. Compute the error on the hidden layer
7. Adjust W on the basis of this error

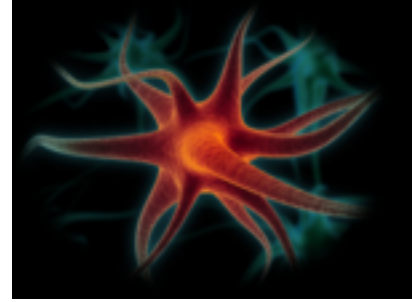
Backpropagation

■ Algorithm

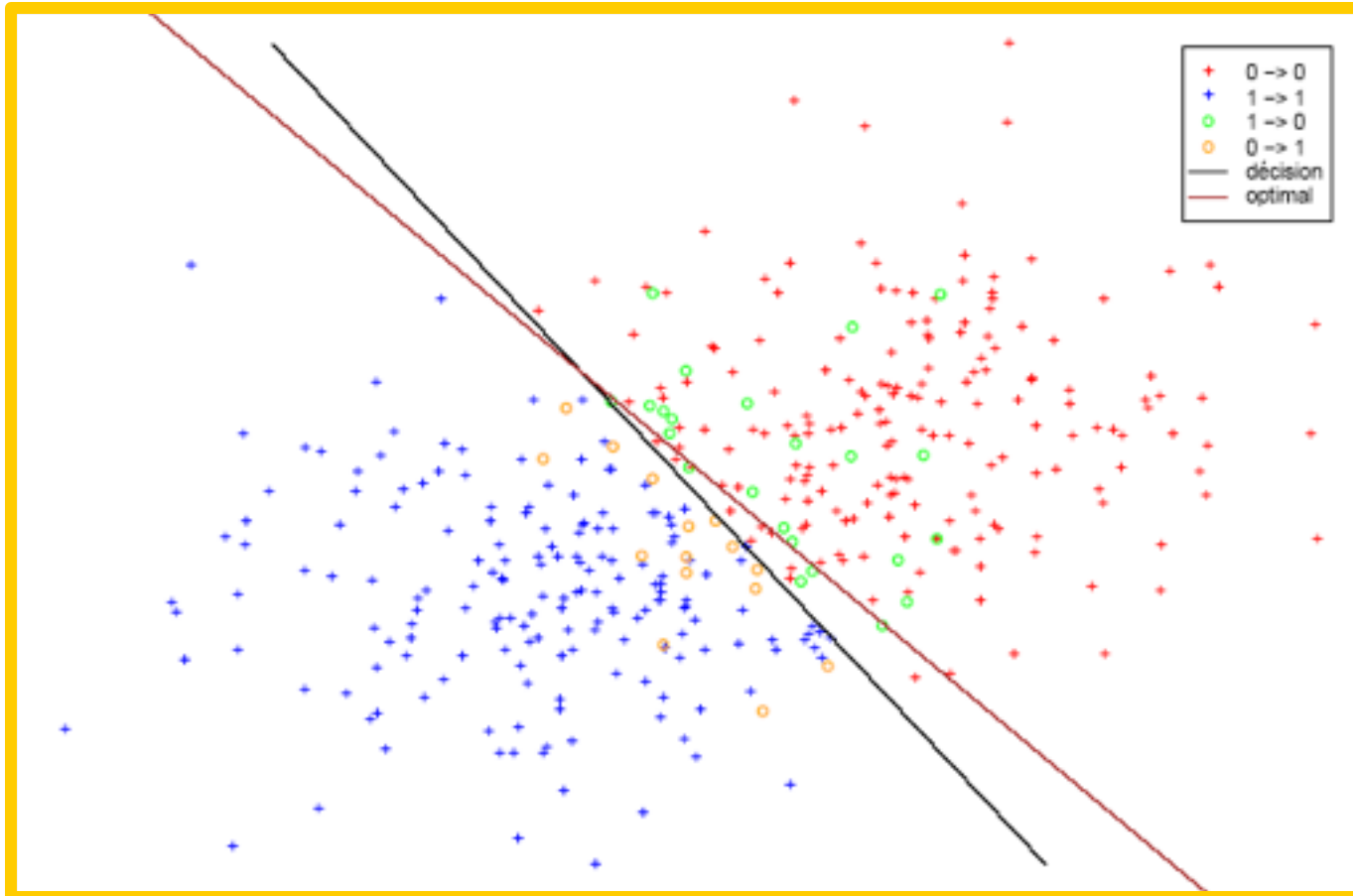


1. Inject an entry
2. Compute the intermediate h
3. Compute the output o
4. Compute the error output
5. Adjust Z on the basis of the error
6. Compute the error on the hidden layer
7. Adjust W on the basis of this error

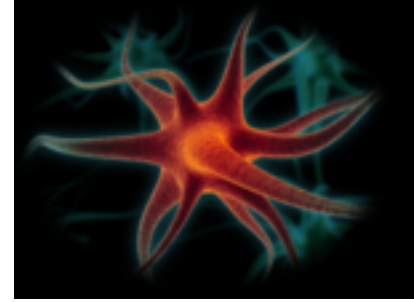
Neural network



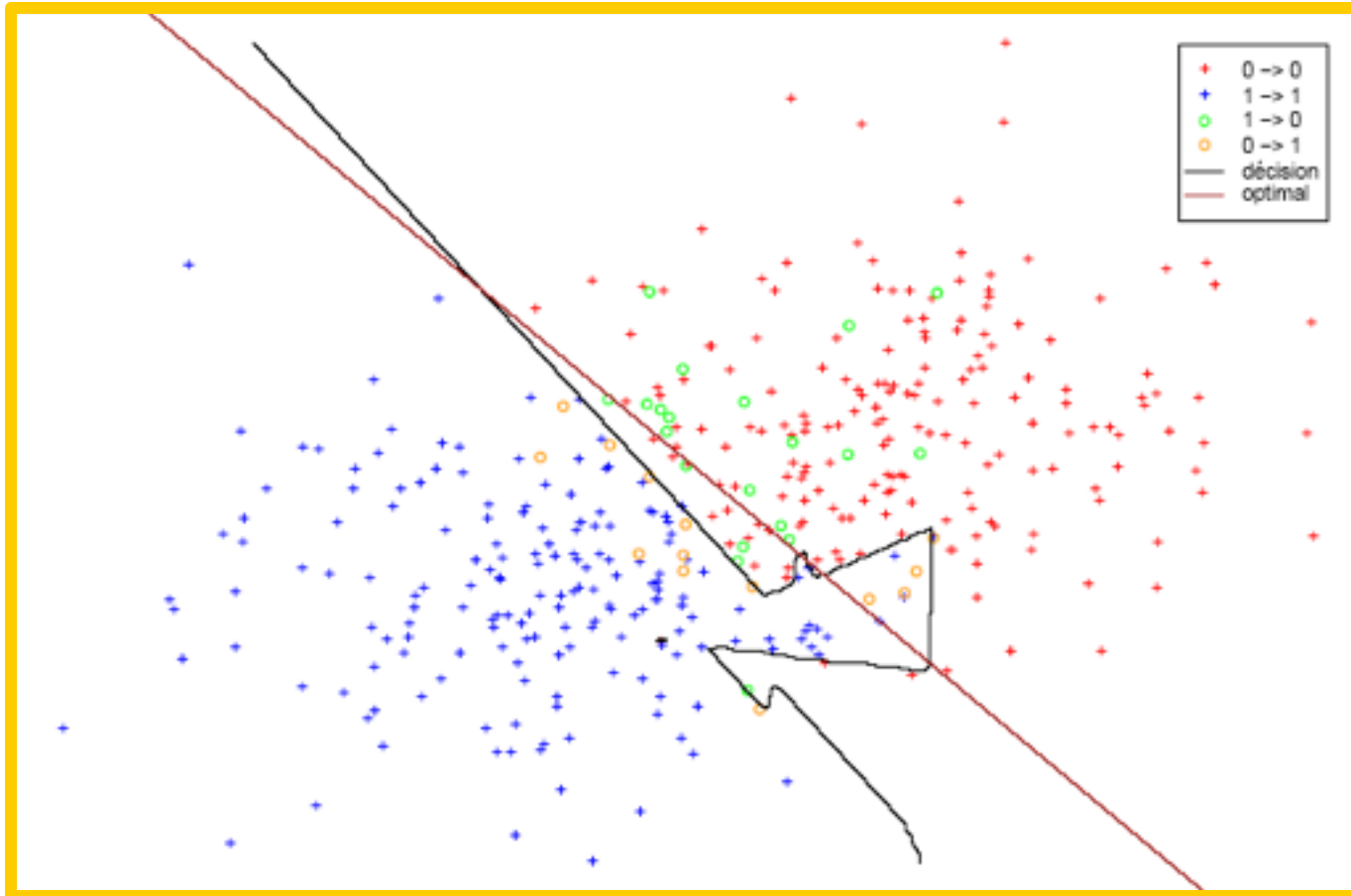
Simple linear discriminant



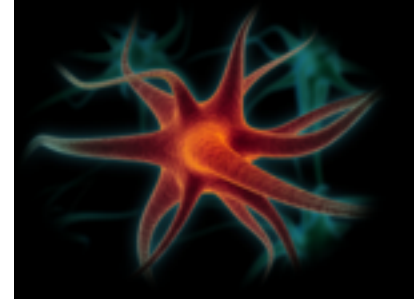
Neural networks



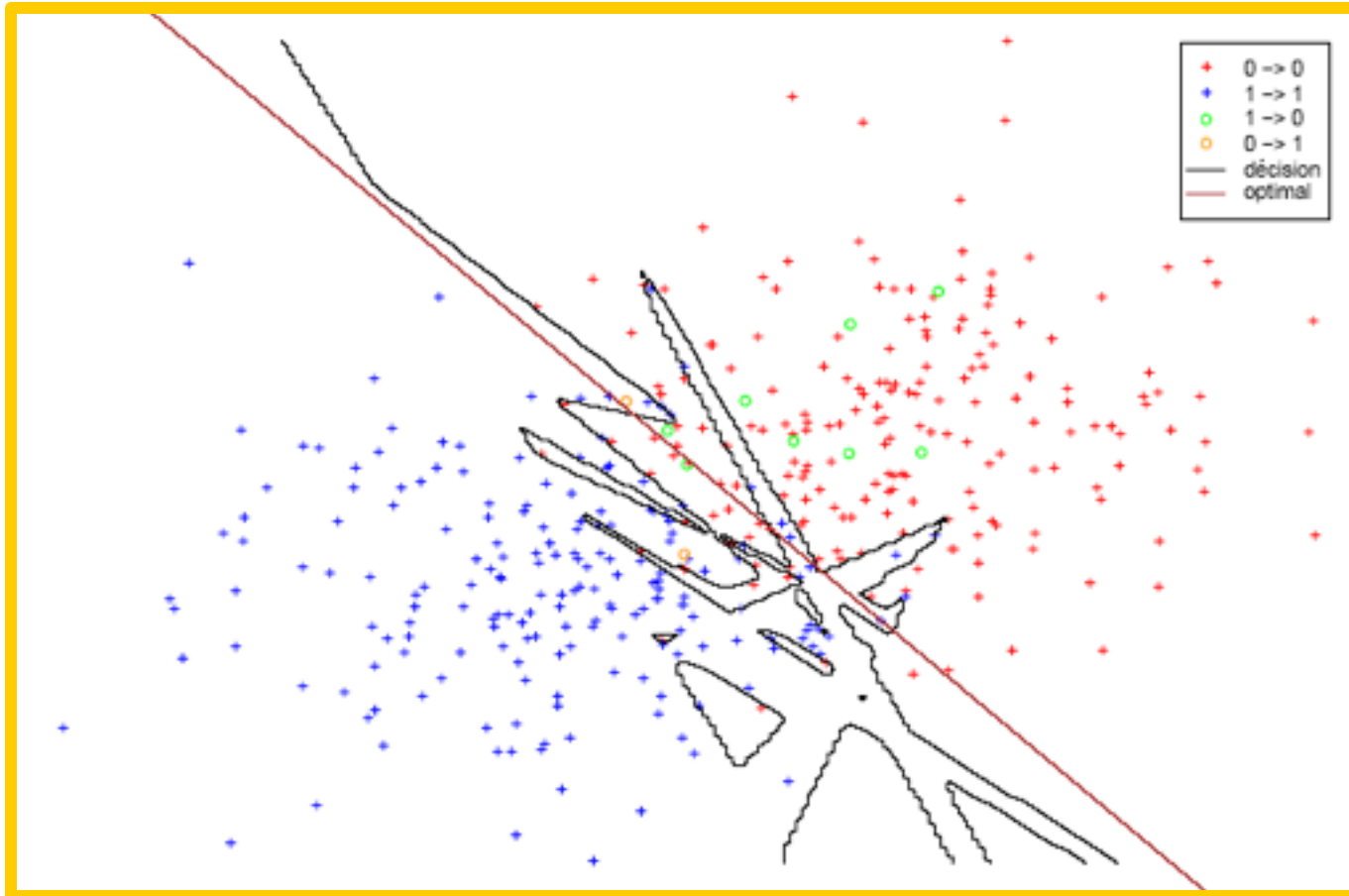
Few layers - Little learning

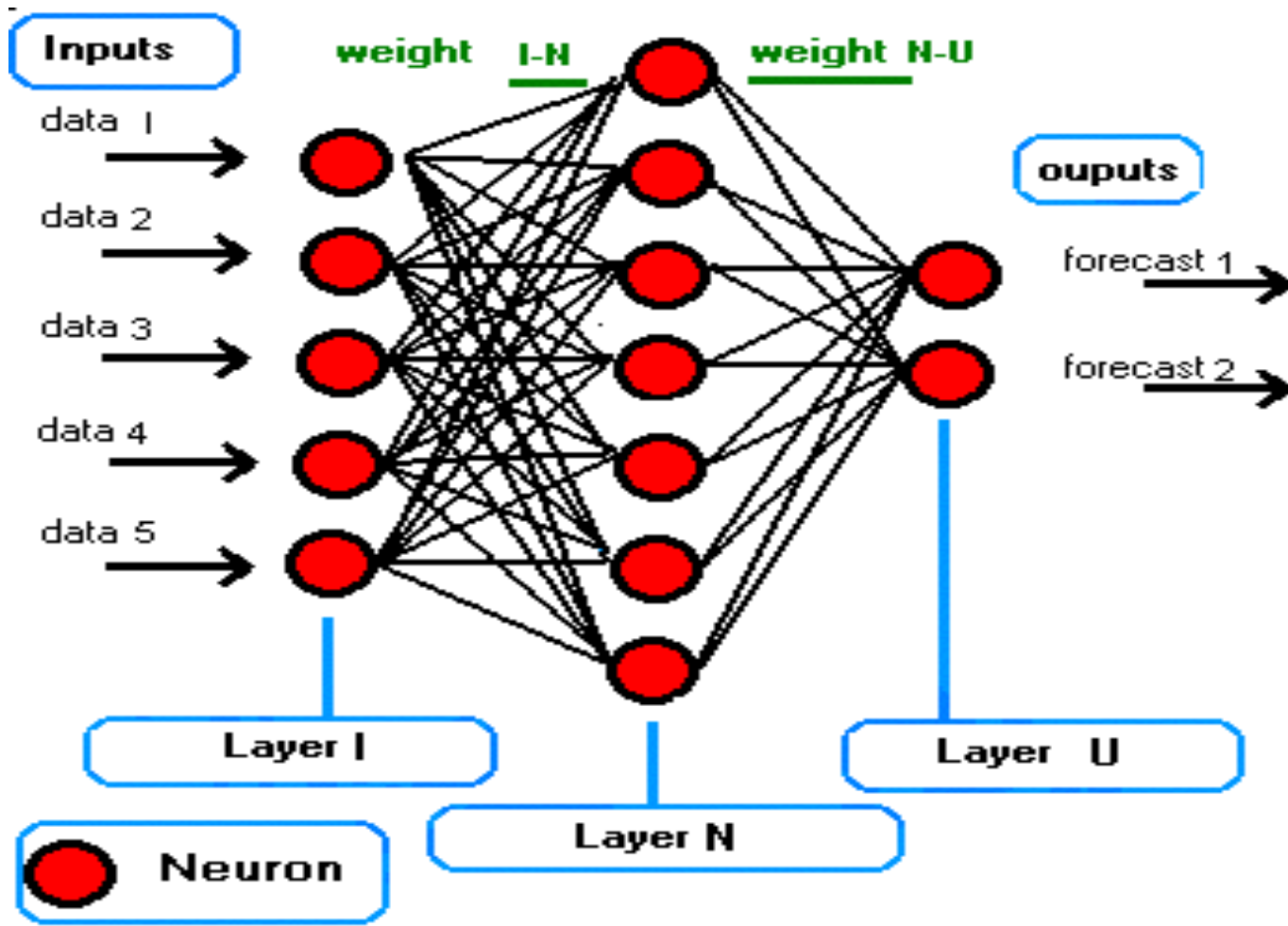


Neural networks

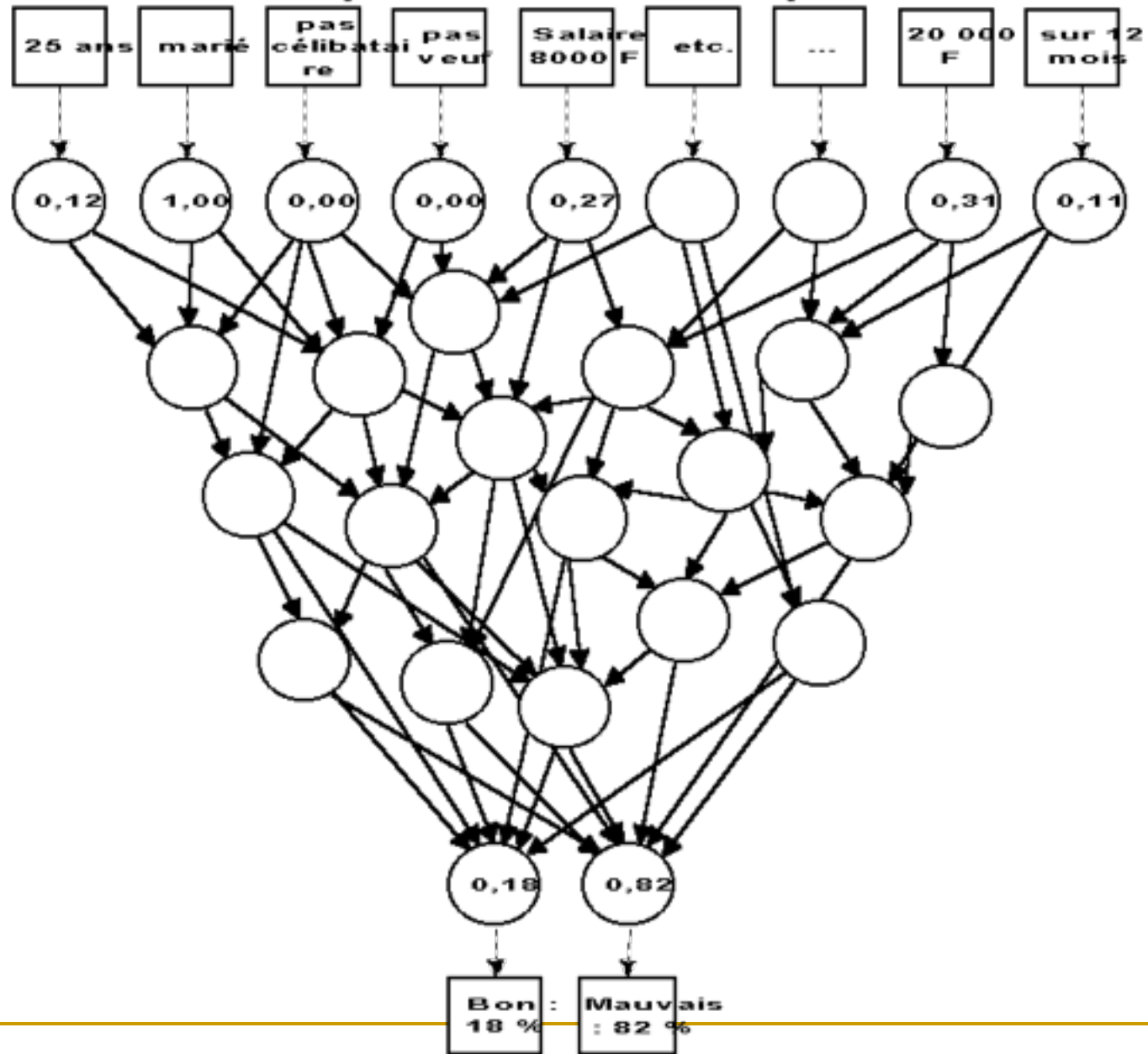


More layers - More learning



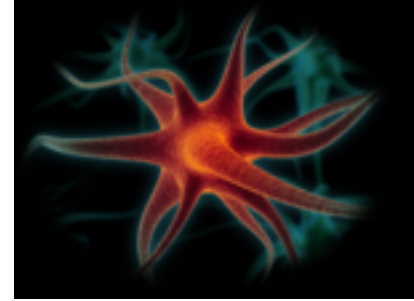


description de dossier de prêt



suggestion de décision

Neural networks



Tricks

- Favour simple NN (you can add the structure in the error)
- Few layers are enough (theoretically only one)
- Exploit cross validation...

